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TALES FROM THE ARCHITECT

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PART 1: WORLD ANTI-TIME CORRUPTION ORGANIZATION.

Tales from the Architect: World Anti Time Corruption Organization

Tejaswi P Ramesh

August 6, 2025

Contents

1 The Infections in the Family Unit **6**
1.1 Intersection of family units 7

2 The Anti-Time Corruption Organization **8**
2.1 Defining Authority 9
2.2 hypothesis : The contact 10
2.3 hypothesised potential conclusions 10

3 Defining perceptions with information **12**
3.1 Visualizing physical and mental illness as a side effect of the infection 12

4 Perception Translation **14**
4.1 Individual to Individual perception translation 14
4.2 Defining dimensional perception change 15
4.3 The Perception Trigger 16

5 Power and Will Power **17**
5.1 Defining Power 17
5.2 Defining Will Power 17
5.3 Binary classification of the same 17
5.4 The purpose of Power and Will power 18

6 The Law of Time **19**
6.1 Visualizing an individual in the dimension of Time 19
6.2 Time lost 20

7 The game for Opportunistic People **21**
7.1 Minimizing Time Corruption 21
7.2 A change in perception 22
7.3 Perception of the Observer 22

8 Growth and Maturity **23**
8.1 Growth . . . 23
8.2 Maturity . . . 24

9 The Nature of reality **26**
9.0.1 Assumption one : . . . 26
9.0.2 The movement of change . . . 26
9.1 Defining God in the dimension of Time. . . . 26
9.2 Hierarchy of Communication . . . 27

10 Defining Purpose with Time **28**
10.1 Example - Corporate team starting a project . . . 28
10.2 Purpose . . . 29

11 Perception Triggers **30**
11.1 The consequence . . . 30
11.2 Time corruption . . . 31
11.3 Counting the markers . . . 31

12 The Purpose risk **32**
12.1 The risk . . . 33

13 Science **34**
13.1 Engineering . . . 35

14 The Collective Set of being a Bird **36**
14.1 The game rules . . . 36
14.2 Level 3 Diplomacy . . . 37

15 Attention utilization **38**
15.1 The Forecasting Algorithm . . . 38

16 The division **40**
16.1 The Others . . . 41
16.2 Authority . . . 41

17 Defining Bureaucracy with time **42**
17.1 Communication . . . 42
17.2 Time corruption . . . 42
17.3 Illustration . . . 42
17.3.1 Defining Work . . . 43

18 The life cycle breakdown **44**
18.1 The surroundings in the cycle . . . 44
18.2 The cycle breakdown . . . 45

19 Corporate School of Time Management **46**
19.1 The extended network 46
19.2 Current leadership principles 46
19.3 The time split in an 8-hour shift 47
19.4 Illustration 48
19.5 The fried chicken store 48
19.6 Analysis 49
19.7 Generalizing the analysis 49

20 Time spent on Earth **51**
20.1 Family Unit 51
20.2 The time distribution 51
20.3 Illustration 51
20.3.1 : The learning phase 52
20.3.2 The choice phase 52
20.3.3 The reflection phase 52
20.4 Measuring Moral values 53

21 An Economy Based on Time: Introduction to model A **54**
21.1 The sales pitch for model A 54
21.2 The Time Based Economy 55
21.3 Calculating trade value 55
21.4 Time-Trade value TT engineers 56
21.4.1 Redirecting current unemployed engineers 56

22 The Mathematics of Stealing Time and Energy **57**
22.1 The Cause 57
22.2 The Unknown Agenda 58
22.3 The Source Organization 58

23 A Point Named AB **59**
23.1 The Long Game 59
23.2 The Response 59
23.3 The illusion in one mode of Life 59
23.4 The Illusion of Cause and Effect 60
23.5 Large Scale Illusions 60
23.6 The winning strategy of AB 61
23.7 Fiction and Fact 61

24 The Education System with Time: The growth cycle **62**
24.1 Time analysis of learning time 63
24.2 Time analysis of Teaching time 63
24.2.1 The problem with the standardised system 64

25 Trade and Commerce with Time **65**
25.1 Defining the leadership structure 65
25.2 Defining Governance 65
25.3 Trade Illustration 66
25.4 Trade illustration 67
25.4.1 Territory one 67
25.4.2 Territory Two 68
25.4.3 Territory three 68
25.4.4 The Trade Broker AB 69

26 Physical Health with Time **70**
26.1 Health care and Food 70
26.2 The source organization 71
26.3 Introducing mass media 71
26.4 Trade 72
26.4.1 Publicizing information as a commodity 72
26.5 Weaponizing mass media 73

27 The Game of Time and Memory **74**

28 Maximizing the demand for commodities **76**
28.1 Need for Trade 76
28.1.1 Trade illustration 77
28.2 Maximizing the demand for trade 78

29 Weaponizing Lust and Greed **79**
29.1 The subject of interest for a career path 79
29.1.1 Morality with time 79
29.2 Interest in a Marriage partner 79
29.2.1 Morality with time 80
29.3 Reproductive Morality 80
29.4 Arming Lust and Greed 80
29.5 Introduction 80
29.6 Moral choices evaluation 80
29.6.1 The lack of moral code 1 and code 2 81
29.7 Distorting fundamental goals 1 and 2 81
29.8 The distortion 82
29.9 Growing markets for Lust and Greed 82

30 The Situation Engineer AB **84**
30.1 The Learning Process 84
30.2 The Situations 85
30.3 Engineering the Situations 85

31 The Architect of the ATCO **86**
31.1 Growth cycle . . . 86
31.2 Reproduction cycle . . . 87

32 The character trait of being parasitic **90**
32.1 Reproduction and Parasitic traits . . . 90
32.2 Tuning the Parasitic Nature by force . . . 91
32.3 The Collective Consciousness of Parasitic traits . . . 92

33 The Time Investment confusion strategy **94**
33.1 The Time Investment firm . . . 94
33.2 Goal Management . . . 95
33.3 The Maximization of Choice Strategy . . . 95

34 The Importance of Sexual Maturity **97**
34.1 The growth phase . . . 97
34.2 The Interference of Sexual Maturity . . . 98
34.3 Consequences of Low Sexual Maturity . . . 100

35 The Isolation Experiment **101**
35.1 The Strategic goals of Agent AB . . . 101
35.2 The plot . . . 101
35.3 The cause . . . 102
35.4 The Predicated changes . . . 102

36 Conscious Time Corruption **104**
36.1 Conscious action for one, unconscious for another . . . 104
36.2 Perception of the actions . . . 105
36.3 Measuring unconscious Time corruption . . . 105
36.4 Interpretation of actions . . . 106
36.5 Context of Reproduction . . . 106
36.6 Time Corruption . . . 106
36.6.1 A lifetime of Time corruption . . . 108

37 The Last String of Power **109**
37.1 Interaction of conscious entities . . . 109
37.2 The end of the governance cycle . . . 110

38 The Aftermath of the final Cluster war **112**
38.1 The Final Time period of the cluster . . . 112
38.2 Achilles' Heel . . . 113
38.3 The Arrow of information . . . 114
38.4 The New Cluster . . . 114
38.5 Chapter 1: Defining the current time t . . . 115

1 The Infections in the Family Unit

A group is defined as a typical unit, as shown below . The chain is placed in the descending order of hierarchy in a term of measurement called Authority. Authority is defined by the hierarchy of Creation. The older the creation, the wiser the creation under the assumption of absolute honesty information flow conditions.

Grandparents - parents - siblings - friends - love interests - children - Grandchildren

The assumption is that unrestricted information flow occurs between each of the subgroups. If there is no dishonesty, then the hierarchy of the duration (in units of time) of the interactions will be grouped so that the interactions are sorted according to the likelihood of having honest experiences.

This will also determine the average percentage of time an individual has to spend with people grouped under each category to maintain a balanced measurement of Physical,Emotional and Sexual Maturity.

This means that there is a pathway of information flow between each group so that the information exchange between all of these groups occurs so that an optimal amount of information is absorbed from all of these groups.

If honest interactions occur, all of the information will be accumulated. There will not be any loss of time where information rearrangement occurs as a result of dishonest interactions. That time that is lost due to dishonesty in any shape or form is redundant; however, because the unwanted interactions occur anyway, there is a loss of energy, which can always be represented as financial loss.

However, if there is an infection in any one of these groups, it can be identified by measuring the cause and effect of a person's actions.

If there are some infections, they can be cataloged as follows. The interactions with the infected should be consciously minimized according to the situation at the time t.

There are many kinds of infections, but all of them have dishonesty at their core; therefore, tracking dishonesty will find all of them.

Example

Identified agents - parents - 5 agents (fathers side) + 2 agents (Mothers side)

Identified agents - friends - 2 agents

Total = 9 agents of dishonesty in a unit.

Thus, minimizing the interactions with agents of dishonesty will maximize the number of good experiences in the combined duration of all the interactions.

1.1 Intersection of family units

Grandparents - parents - siblings - friends - love interests - children - Grandchildren
⇕
Grandparents - parents - siblings - friends - love interests - children - Grandchildren

This intersections allows for information to flow through the family units as a whole. The information at this scale can either be True or False.

If the information is True , then the time it took for the information to flow (however large or small) is time that was spent maximizing Time (The dimension of Time's as a whole) effectiveness.

Anything other than the Truth that is exchanged in between family units would lead to the efficiency of Time spent randomly reduced according to the nature of the interactions.

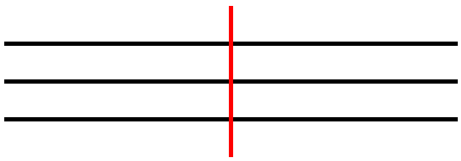
In essence , Dishonesty is an infection of Time as well. Any time that was spent on any activity under dishonest conditions was corrupted.

Dishonest conditions are defined as the mismatch in your True intentions and the goal being represented by the individual. This can be verbal,sight or even thoughts.

2 The Anti-Time Corruption Organization

Since Time is a dimensional entity, a governing body known as ATCO can be introduced for governance. Since we already have regional governments (state,rural,national) , its not difficult to imagine there exists a governing body that holds Authority over all perumation and combination of regions describable in X,Y and Z axis.

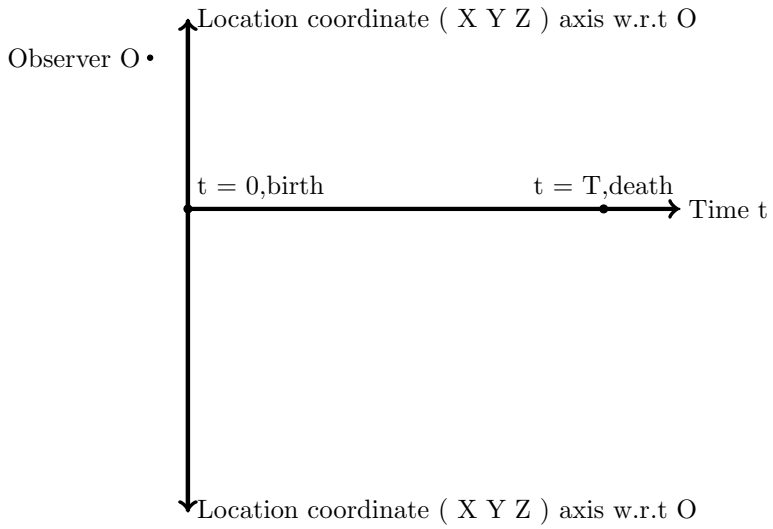
The dimension that crosses each of the X,Y and Z dimensions is the dimension time. This is represented as the red line in the figure as the dominating dimension because it has access to all three dimensions. This property is not true for each of the geometric axis independently. Thus the body that governs the dimension time would hold ultimate authority over any authority formed in X,Y,Z axis. This is because of additional layer of intelligence they would posses with an infinitely large amount of information.



Any typical individual can be visualized as a collection of (X, Y, Z) coordinates over the dimension of time starting from the point of Birth to the point of Death. For instance in yearly scales

point of Birth = 1990

point of Death = 2050



This can be visualized as a 1 * 3 matrix of information where the number of rows (in discrete form T= year 1 , year 2 ,..., year T) would describe the distance between the point of Birth and the point of Death (in continuous form T) .

2.1 Defining Authority

The image above with the three horizontal lines and one vertical red line passing through them can be numerically represented as 4 lines or 1111. It can be used as a symbolic form of the word " Authority "

Suppose that time was a quantity that could either be utilized for actions rooted in honesty or dishonesty. The balanced ratio would then be 50:50.

However there is always an imbalance because most individuals would not describe their life in measures of good time : bad time percentage as 50:50.

The combined imbalance that exists collectively from this individual imbalance would be the movement of collective honesty or dishonesty.

If this process had an immune response from the governing body of the dimension of Time , it could potentially be called ATCO.

The governing body could potentially hold Authority not only in a technological,evolutionary or biological sense but also in the dimensional sense that would not be perceivable .

Since our current focus (or Attention) is always at time t , this literally means that individuals cannot travel backward or forward with their focus or Attention and perform actions . Any potential action an individual could perform always occurs at time t for the individual. The individual would not be able to perform action at t+1 or t-1 while still being situated at t.

The governing body could potentially control the variable t by free will.

2.2 hypothesis : The contact

As a result of the Authority they posses, they likely posses the point of contact at (X,Y,Z,t) . Where each X,Y,Z belongs to the location of each particular individual .

If this governing body had an eligibility criteria to transfer Authority to individuals in X,Y,Z dimension , it would likely be the principles that minimize Time corruption . This Time corruption aligns with any activities that could be potentially be labelled as Immoral or Deception.

2.3 hypothesised potential conclusions

The resemblance of this conclusion to every religion text implies the time period it was written valued Time as a valuable resource as well. Thus as a conclusion, classified the social activities in their time as either being rooted in honesty or dishonesty.

The classification would then have errors from their own collective interpretations of honesty and dishonesty.

The implications are that the activities that provide the best value for Time are honestly chosen activities and the people that provide the best value for time are Authentic people.

This could potentially hold True for any life activities such as acquiring education , leadership , governance etc without the lack of any genuine interest for the actions that follow the activity itself. The probability that most people like their jobs is fairly low unless the job is enjoyed genuinely.

The definition of authenticity implies that individuals can be transparent about their moral values.

If the transparency is rooted in honesty then they would be defined as authentic. This measure Authenticity is independent of the actual scale of Morality but is limited to the transparency of the scale.This resembles the concept of Confessions from the Christian context.

3 Defining perceptions with information

Suppose the amount of information that is contained with any individual is I units, and the weight distribution of honest information is X%. This means that (100 - X) % of that information can be altered or arranged since honest information cannot be altered and remains constant. This arrangement of honest and dishonest information is called a Perception.

Suppose there was an infection that feeds on the energy that is produced by the constant rearrangement of information during interactions in the process of identifying the Truth. This infection would not be able to persist further if dishonest information disappears therefore its offensive mechanism is to keep the information moving around and prevent it from being labelled as Truth.

This consequence of information being constantly being rearranged in interactions leads to a sequence of flawed logical reasoning that ends up labeling Moral choices as immoral and vice versa. This is the origin of confusion. Therefore confusion is the offensive mechanism for this organism that is causing the infection.

The name of the infection can be labeled as dishonesty. For visualization, it can be assumed as the collective consciousness of the concept of dishonesty. The more dishonesty there exists , the more difficult it would be to identify the truth to take any course of action or worse taking action by mislabelling Truth and False. As a result of this Dishonesty as a whole thrives with more dishonesty resulting from actions labelled incorrectly.

In a literal sense that can be quantified , the amount of dishonest information grew by consuming energy that originated from dishonest information.

3.1 Visualizing physical and mental illness as a side effect of the infection

If perception is altered externally from physical injury, the cause and effect of this process can be traced.

However, if the perception is altered from the exchange of information, it causes a restructuring of likes, dislikes, morals, immorals, etc. The causes of this restructuring can either be :

Honesty

Dishonesty

Any cause that is rooted in Dishonesty is then responsible for the change in perception. Once the Truth is identified with probability one, it does not change with information flow during interactions.

Identifying the source of the information as honest and Dishonest is made by the Authenticity measure of the individual who is the source of the information.

Therefore, the currency of Authority should be the Authenticity of the Individual, which can be defined as the ability to be honest about one's own dishonesty.

There is another way the perception of an individual can be altered, where the way itself is assumed to be stealth or hidden from being observed. The way in which the perception is being changed cannot be perceived by the observer. During this process, where the perception is being altered for any individual, the side effects could closely resemble symptoms of mental illness. In some sense, the individual's physical form would be reacting to a force that is external to the individual. Therefore, concluding that external forces acting on the individual could be a source of mental or physical illness.

4 Perception Translation

4.1 Individual to Individual perception translation

When two individuals are interacting, they share a common surrounding area.

Each of the individuals is one part of the surroundings that belongs to the other individual.

The individual as the observer cannot differentiate his entire surroundings or a part of his surroundings (in this case, the other individual) with probability one.

An illustration of the above paragraph would the 1998 movie " The Truman Show " where the lead character does not figure out that everyone around him is following a common shared script and that he was the only one with genuine actions. In the movie, the actors could not keep up with the lead's unpredictability, however if they could have , it would have delayed his realization indefinitely.

Under the circumstances , when information flows between individuals from the first perspective of each individuals , it would simply be information flow from one observer to his surroundings. The other individual would be part of his surroundings thus can be categorized as his surroundings.

Thus the information flow between the individuals occur separately for each individual where the information is absorbed from the individual's interpretation of his surroundings through their perception .

To increase the likelihood of efficient communication between individuals, the following measures must be taken :

1. The individuals have high moral values so as not to waste any unnecessary time during the interaction.

2. The individuals have a high capacity to tolerate authenticity. This will prevent any distortion in comprehension due to the individual's own Maturity levels.

3. When there is communication between individuals , the responder of the interaction must understand the perceptional origin of the information flow to minimize the absorption of anything other than the objective truth. This can be interpreted as an understanding of the individual and the other individuals in his surroundings. .

The information has to be used to evaluate the individual's moral values as this is the metric that maximizes value for time.

Thus, it is concluded that the ability to understand the multi-perceptional view of any observation is the skill set required to maximize the efficiency of labeling something as True or False. However, there will always be an X % of information that is exchanged that is False. This would be one of the sources of dishonesty errors.

4.2 Defining dimensional perception change

Suppose line AB became conscious; it would have control of locations A and B. This law will be called free will.

Consciousness, in this context, will be defined as the ability to transmit and receive information between two conscious entities. Since the line is in 2D, it can communicate between other lines in 2D or communicate with objects in 3D. This can also be described as the existence of a bridge for information flow in this thought experiment.

The information flow that occurs between conscious entities is filtered by the perceptions of the conscious entities.

This distortion in information occurs as a result of errors in the perception of the conscious entities. The errors are described as the percentage of the information in that perception that is not 100 % honest or the obsolete truth.

Therefore, to allow the most efficient flow of information between conscious entities without any errors, the condition that ensures this would be the absolute honesty condition.

Therefore, if the law of honesty is followed, this would maximize the effectiveness of experiencing time. Therefore, if the law of honesty is followed for a duration of time, it can be regarded as one of the possible ways to master Time.

4.3 The Perception Trigger

The perception of the self that is contained in the perceptions of others is the source of inauthenticity.

Suppose the individual has an approximation of the most probable representation of the self from the perception of other individuals. This information can be made into a binary classification as good impression or a bad impression.

The perception of the individual at time t decides the weight of his attention that goes to promote thoughts for each of the binary classification.

The Maturity (Physical, Emotional, and Sexual) levels of the individual are responsible for the perception of the individual at time t.

The Maturity level of an individual describes the ability to label oneself with honesty which include information regarding his own strengths and weakness.

For an individual whose Maturity level is on the low end of the spectrum the probability of getting triggered by an event that forces his attention on the cause of his discomfort in one or all of the Maturity levels is high.

The trigger would then be the cause, and the discomfort of the individual would be the effect.

However, if an individual can be programmed to be triggered by organizational behavior that does not correlate with 100 % honesty, the individual can be systemically controlled to take courses of micro-actions that do not necessarily comply with the individual's free will if the collective action is revealed.

If an individual was smart enough, he could collectively coordinate the generation of such micro actions from the entire organization so that the collective micro actions define a goal that is contradictory to the average individual's free will.

The individual could then define the strategy of his agenda that would be consciously out of alignment with the average individual's free will however, will be in alignment with the collective's free will. This process can be called consent by free will under an illusion.

5 Power and Will Power

Consider the situation where an individual wanted to accept or refuse a proposal. The nature of the proposal would be irrelevant.

Let's assume the individual making the proposal is an observer in the fifth dimension. He is observing the individual on a dimensional plane with the geometric coordinates (X, Y, Z, t). The point of observation is the exact geometric center of the individual being observed.

All the variables are relative to the observer, i.e., the individual's geographical location and the time t, which will be the time of observation.

5.1 Defining Power

The power to gain information that would affect your next coordinate location (X, Y, Z,t) aligns with your interests.

Because of the larger control of the variables (X, Y, Z,t) in every permutation and combination possible, they could favor the movement of the coordinate at an accelerated rate to align with the interest of the individual.

This power could then be utilized to dominate any Industry currently in place.

5.2 Defining Will Power

The ability to refuse this power as a reward for changing your want from accept to refuse or vise versa.

An individual will either possess it or not. The judgment would be calculated at every increment of current time t.

5.3 Binary classification of the same

Suppose two groups are made based on complementary biological diversification named X and Y.

In this category, if it lacks willpower, it is beta. If it has willpower, then it is alpha.

It is extremely unlikely that groups X and Y collectively have the same correlation to willpower.

Will Power also depends on the category of the situation. If biological diversification can be replaced completely by situational priorities, it would require willpower and Power but in different categories of action.

5.4 The purpose of Power and Will power

Power could, therefore, be used to intimidate individuals into changing their responses.

Will power is then the ability to refuse the Power to guard the original decision.

The most probable reason for both the properties of the individual to exist is to protect the identity or uniqueness of the individual.

Power can only be used when there is an interest in altering the information about the self in other individual's perception of the self.

Therefore, maintaining authenticity would most likely be the cause for the existence of the properties.

6 The Law of Time

Suppose that one of the pathways open for evolution was communication. At the current time t, an individual's communication can be true or false.

Suppose that if the next stage of human evolution would occur after the time increment δ , it could occur when the probability of the individual's communication of Truth increases. This can be illustrated as the minimization of time corruption, i.e., using Time to violate the law of free will in one way or shape or form. This can be evaluated by the number of times dishonest commutation occurs.

Thus, honesty could potentially be the mathematical solution for human communication.

Since honesty implies the risk of Time Corruption is low, it must maximize the effectiveness of Time.

Therefore, there is a possibility that a biologically complex organism would eventually face an evolutionary need to adopt Moral values.

Moral values could then be described as the mathematical solution to mastering the dimension of time.

In a literal sense, this could be interpreted as the ability to be honest regardless of the situation. Therefore, the purpose of Time could then be described as the medium in which a biological organism is learning to be honest.

6.1 Visualizing an individual in the dimension of Time

Suppose an individual is born in 1990 and dies in 2050. The boundary conditions for Time are t = 0 in 1990 and t = T in 2050. Therefore T = 60.

The duration of 60 units of Time for the individual can be classified as the following :

Time spent interacting with self (X %)

Time spent interacting with others (100 - X %)

If there was any amount of time that was spent in inauthenticity under the above two categories, then that amount of Time is redundant. That could potentially be described as Time corruption.

Therefore, the mathematical solution to the dimension of time in this context would be to increase authenticity and honesty.

6.2 Time lost

Every individual has a limited amount of time T.

Suppose a portion of the time is lost in any kind of indulgence beyond the minimum necessity fulfillment. In simple terms, the more stuff an individual has, the more amount of time he needs for maintenance and its utilization. Thus, the amount of time can be labeled as Time lost due to overindulgence.

Since the time measure is subjective, this can be interpreted as minimizing in excess beyond necessary. This could potentially be another way to maximize the effectiveness of Time.

7 The game for Opportunistic People

At any given point in time t, an individual has to perform several actions :

1. Judge the current situation according to the self's sensory perception.

2. Identify the interaction participants if in an interaction. (Self if alone or other individuals where communication is occurring in one way, shape, or form)

3. Each interaction will provide several multiple-choice courses of action for the time t+ δ. Each participant could provide one or several courses of action at time t.

4. Identify which courses of action at the time t+δ. will maximize the effectiveness of the individual's Time.

5. The goal is now to determine which course of action is of genuine interest and will also minimize Time corruption.

6. The selected course of action for t+δ at time t would be the optimal course of action for the time t+δ if the goals are met.

7.1 Minimizing Time Corruption

Suppose a course of action originates from an individual who can either be one of the following :

1. Honest - Always tells the Truth.

2. Opportunistic - Identifies the choice based on the situation parameters.

3. Manipulative - Never tells the Truth.

Opportunistic people could potentially recognize honesty works best with honest people and that manipulation works best for manipulative people.

Since the interactions are mixed randomly, the percentage of honest decisions and manipulation would depend on the trait of the dominant Authority in the surroundings.

7.2 A change in perception

Suppose an Observer is watching all the individuals on a plane with the variables (X, Y, Z, t).

The honest individuals minimize Time corruption by default and manipulative people are the source of Time corruption by definition. Therefore the Opportunistic people are either minimizing or maximizing Time corruption at time t. The parameters (circumstances) surrounding the Individual at time t are driving the decision to minimize or Maximize Time corruption.

7.3 Perception of the Observer

Let the observer be observing the point (X, Y, Z) over a predefined period of Time T.

The observation would be the geometric center of an individual traversing through a period of T units in the dimension of Time.

The actions performed by the observation as it traverses through Time are either minimizing Time corruption or Maximizing Time corruption.

The observation could be further defined as the behaviour of opportunistic people where their decision making is stochastic as a function of time t.

When the decision-making of opportunistic people is independent of time t, they would have either mastered Time by minimizing Time corruption or lose access to Time altogether as a virus.

8 Growth and Maturity

Opportunistic people are the individuals who are either honest or manipulative depending on the current situation at current time t. Therefore their identify as either being honest or manipulative is not certain with Probability one.

Therefore the Growth and Maturity can be defined as the following.

8.1 Growth

Suppose an individual represented by the geometric coordinates (X, Y , Z) at the current time of observation t.

The individual is then observed in the dimension of time from t = 0 to t = T .

Where t= 0 is the start of the observation and t = T is the end of the observation.

Growth is then defined as the increase in probability that an opportunistic individual will be honest as a function of time.

Growth can also be defined as a way to master time by increasing he individual's honesty levels including the self's dishonesty. This will minimize Time corruption according to the effort.

8.2 Maturity

The individual traversing through Time can be described with the following metrics :

A) Physical Maturity - The ability to be represent one self in physical (X,Y,Z) form at time t independent of other individual's perception. The perception of other individuals are also a function of current time t. Therefore altering the individual's physical form based on perception would be a function time squared. The geometric form represent by the coordinates (X,Y,Z) would then be $\propto f(t^2)$.

The geometric form (X Y Z) could change with time by free will. Any unnecessary modification of the geometric form of the observation (X Y Z) would require Time to accomplish and would constitute Time corruption. Since time is a variable quantity, altering physical form as a function of time would be redundant.

B) Emotional Maturity - If any information has not been processed accurately by any individual at current time t, then there is something preventing the information from being processed.

After an incremental amount of information is exchanged in any interaction there is always a change in perception however small or large . If the information has not been accurately been processed, the change in perception does not occur and the necessary growth in perception does not occur.

The change in perception would then be needed to gain the ability to identify honest or manipulative behavior. The learning process for this is enabled by the quantity of time.

Therefore, it would be a voluntary choice to refuse to process information by Free will. Since most individuals can be described by a large spectrum of behavior in various situations, the situation where the least amount of dishonesty is displayed by the individual would be the indicator of reasonably high Maturity in that domain in one way, shape, or form.

Consequently, there is increasing Time corruption in that domain.

C : Sexual Maturity - Sex can be defined as the following :

1. The purpose of sex is to reproduce.

2. The current use of sex occurs either purposefully or recreationally.

Sex for recreation is a large waste of time and energy. This is represented

in our reality as a waste of money because time and energy require money to purchase. Most people would describe it as an enjoyable process, but its effects resemble financial loss; therefore, it has no purpose and causes a drop in finances.

Therefore, the amount of time spent to acquire recreational sex without the intention to reproduce could be used as Time corruption. This is because Time is being used to acquire and engage in sex to simulate reproduction without actually having the intention to procreate.

9 The Nature of reality

9.0.1 Assumption one :

There is no observation without the observer. The boundaries of the observation have to be predefined, such as the points t=0, T.

If an observer is unable to identify the points of observation, then the observation cannot take place. Since Time can be observed both within the dimension of Time in biological form and in the region outside of Time in unknown form, the observer of Time itself as a whole could have been defined by a boundary that precedes Time.

9.0.2 The movement of change

Since this appears to be a recurring argument that can be applied an infinite number of times, the nature of reality must be the two states recurring :

Current State t - The self can identify the individual boundaries it can set to observe while existing between the boundary of time [0, T]. An individual cannot observe his own creation but can observe anything of interest until the time of death.

Target State t+1 - The self can identify the previous boundary as a whole, including its own creation at the former state t.

Therefore, this continuous change of mastery in one way, shape, or form must be the nature of existence and, hence, the nature of reality itself.

This process of change from the current state t to the target state t+1 must be one of the laws of existence. This means that if the dimension of Time is mastered, then the Target state would be achieved, which would occur at t+ δ. After this point, the variable t could potentially be replaced by any dimension (∞) that awaits in the fifth dimension to master.

Therefore, the nature of reality could be generalized as the movement of change that occurs between two states, namely the current state t and the target state t+ δ.

9.1 Defining God in the dimension of Time.

An observer who is making the observation on the plane that describes four dimensions (X, Y, Z,t) must be in the fifth dimension. The process of observing

has to be occurring in the fifth dimension.

Therefore, the observer is in the fifth dimension, whereas the observation is the collective information from the location time plane (X, Y, Z,t).

Since this individual who is observing would have an infinity large amount of information than any individual at (X, Y,Z,t) , he can be interpreted as a god to the individual in 3rd dimension (X,Y,Z) who is traversing through the fourth dimension Time t.

9.2 Hierarchy of Communication

The communication between a lower-dimensional individual and a higher-dimensional individual can only occur if the higher-dimensional being initiates communication. The reason for the authority would be the amount of control they would possess that complements the amount of information they would possess.

The communication could potentially occur if there is a channel open for communication. The nature of the technology is such that a part of its control mechanism exists outside of the Location-Time plane.

The communication bridge could also exist naturally through genetics. The trait that minimizes Time corruption is the trait of Morality and Authenticity. Since these two genetic traits are learned through behavior in Time while traversing through it from Birth to Death , the perceptions of individuals surrounding the observation collectively define the traits.

The self trait vs the collective trait from the surroundings must be evaluated using time (t=0 to T) to decide on the best policy of traits while existing in biological form.

10 Defining Purpose with Time

Suppose one could define interest in science as the will to observe one's own surroundings. The scale and object of observation would then define the fields of observation.

However, to be defined as a scientist, one must spend an amount of time T units preparing to be a scientist.

The amount of time T units can be further classified as :

1. The proportion X of T for learning the mode of communication for the information resulting from the observation.

2. The other proportion (1- X) of T units spent on observing the object of Interest.

The origin of the cause in 1 would be in the organizational structure that is set up in place. The time spent (X*T) units could then be classified as:

necessary bureaucracy (1- Y) * X * T units

unnecessary bureaucracy Y * X * T units

Therefore, the amount of time spent on unnecessary bureaucracy is Y * X * T units and can be labeled as Time corruption.

Proportion of Time corruption = $T_\epsilon = \frac{Y*X*T}{T}$

Thus, if the magnitude of Time corruption is large, the implication is that bureaucracy is driving the process.

Bureaucracy can be used to generate financial resources and could potentially be labeled as a new form of business.

10.1 Example - Corporate team starting a project

Suppose a goal is made to complete a task. The drafts to identify the necessary bureaucracy are detailed, and the leadership authority will be required to execute them.

If the leadership authority is a Time corruption enabler, he will introduce a proportion of unnecessary bureaucracy Y, and he would schedule an amount of Time T_ϵ for dishonest purposes.

The dishonest purpose can be masked under an illusion as an honest purpose because of the working mechanism of the organization structure.

The goal for dishonest behavior remains the same for all Time corruption, which is the inability to recognize Time as the most valuable resource. This could potentially result in individuals using Time to acquire resources that are not as valuable under in-authenticity circumstances.

10.2 Purpose

Since dishonest behavior can be deduced as the root cause of Time corruption of any individual, the possibility that becoming more honest was a mathematical solution to our biological evolution is presented. This would be a policy for traversing through time, starting from birth to death.

Thus, further hypothesizing that if this possibility were to be considered, it could potentially be the purpose of the individual's existence in time in the first place. This thought experiment would not change with the purpose.

The rationale would remain the same which is a way to maximize the effectiveness of utilizing an individual's time . This could be achieved by authenticity which is a character trait.

Organized behaviour is deduced by observing the maximization of Time's usefulness, however if the opposite is True, this is failure of purpose at some scale of the structure.

11 Perception Triggers

For this exercise, perception has been defined as a storage bank of information for any individual.

A perception trigger is an event that will alter the perception of the self by pushing it toward the negative scale in an incremental manner.

The trigger will infect at time t = 0, and the trigger will sort through the information in the victim's perception and relabels elements in categories as a function of time T, such as :

Good use of Time X % or Bad use of Time (100 - X) %

Good Experiences X % or Bad Experiences (100 - X) %

...

The information that has not been labeled as the objective Truth will move around in the perception, thus creating confusion. Confusion arises when the perception is unable to accurately label the event, and a process of analysis starts.

The analysis will generate negative emotions in one way, shape, or form, which results in a negative cycle of discomfort.

The negative emotions are generated as a result of low Maturity levels in either the Physical, Emotional, or Sexual components. The analysis will assume possibilities that could suggest an unpleasant version of the self in the perception of other individuals. The scale of the Maturity levels determines the response from the individual.

The infection of the Triggers could last till the end of Time T for the individual. However, it is a valid assumption that the family unit that this individual was a part of held Authority over some of the individuals. As a result, those individuals would have learned the behaviors as a family dynamic.

11.1 The consequence

One of the ways the perception decides to remove the negative discomfort is by trying to transmit the discomfort by creating discomfort for other individuals. The actions could either be a :

Conscious choice (understanding of cause and effect but choosing to violate

the law of free will)

Unconscious choice (no understanding of cause and effect)

If this occurs in a situation where one holds Authority over the other, the discomfort is accepted or, in some cases, rewarded.

Since the process is a function of Time, one perception or a sequential attack of perception triggers over a long period of time will eventually break the family unit of the individual holding the perception.

11.2 Time corruption

Perception weapons are designed to reduce the efficiency of the resource Time. This is accomplished by diverting the intended goal for current time t into an event that is rooted in dishonesty or in-authenticity in general. Negative emotions can be generated by the weapon as a result of the effort to hide the cause and effect of any particular event by any individual.

11.3 Counting the markers

In any typical day , the amount of time spent to protect the impression of the self from the other individuals by taking courses of action without genuine interest would be Time corruption unless the impression of the self is rooted in absolute honesty .

12 The Purpose risk

Every individual has a set of priorities at the current time t, such as

Finances - Optimal level required

Education - hierarchy of knowledge under absolute honesty conditions

Reproduction - Optimal conditions

.....

As a result of the uniqueness of each individual, the metrics described above would depend on the circumstances of the individual at time t.

The individual assigns the above metrics by free will; however, the best mathematical solution would be the absolute minimum required.

This is because if the purpose of traversing through time (from birth to death) is to learn to use its effectiveness, the goal would then be to get creative enough to achieve the level possible.

The solution then would look like the following :

Finances - absolute Minimum lifestyle required

Education - hierarchy of knowledge under absolute honesty conditions. This implies genuine passion should drive the motivator.

Reproduction - the first Optimal Timing available

The cycle of creation can be described as follows:

Create a form X $\rightarrow$ X creates form Y $\rightarrow$ Y creates form z

The experience of reproduction is the tail end of the singularity that created time. To illustrate :

t = 0, The singularity created Time

Current time t = T, The individual creates another individual by reproduction.

Therefore, reproduction or having a baby would be the final step in the cre-

ation hierarchy starting from the source.

If there is a correlation between the self's perception of itself and Time, the cause and effect could potentially be theorized as follows :

If the self's perception of itself is a function of Time, then making the self's perception of itself independent of time would make the individual circumstances irrelevant.

In such a scenario, the individual would then traverse through time (birth to death), being creative to have his needs met minimally and yet fulfill his purpose in the cycle of creation.

Such an individual's movements through time can be described as the winning strategy for time.

This is because the individual would not have spent any time planning, acquiring, and presenting objects to individuals beyond one's minimum requirement. Thus minimizing Time corruption to the minimum amount required.

Therefore, changing all the priority considerations for the circumstance at a time t while being creative enough to find one's genuine purpose for t+ δ.

12.1 The risk

If an individual is unable to differentiate between the following two conditions :

1. Genuine passion-driven purpose - Activity without compensation

2. Perception-driven purpose - Activity with compensation

Then, the individual has not learned to use the resource time because perception is a function of time and the free will of other individuals.

13 Science

To define science in measures of time, I will assume it is synonymous with observation. To define an observation, it must be defined with boundary conditions t=0,T. Where 0 is the start of the observation and T is the end of the observation.
The boundary conditions would also include the scale of the observation(atomic scale,astronomical scale etc) in other dimensions of information (X,Y,Z) which will not be considered here.

Illustration
Assumption - Under 100% honesty conditions of every individual's communication

If two individuals observe the same event and conclude different cause and effect for the event, then the fastest way to get to the object truth is to compare observations.

The objective truth in this scenario would be the best available explanation for the limited perception of individuals.

Competition and Comparison would serve different agendas. Completion which is one of the individual's primary goals would create unnecessary time which would be used by multiple individuals essentially under the same goal.

If the goal is to maximize one's own understanding of one's surroundings, then comparing information would be the best course of action to save time in a literal sense. If multiple individuals did not spend time observing the same thing, then they would be free to observe and catalog other information about the surroundings.

Therefore, the goal of the competition is to exhibit authority in the domain of observation, starting from an individual scale to an organizational scale.

Authority can only be trusted when 100 % honesty is guaranteed by every individual. To ensure this condition, the authority must be granted on Moral grounds to preserve the rule of non-dishonesty.

If the geographical locations of all scientists differ drastically, the purpose of completion being fair is redundant.

It would be an invalid way of achieving authority for an observer of the plane (X Y Z t) as it does not minimize time corruption.

If there are n number of ways of achieving authority , one of those ways will ensure the minimization of Time Corruption.

If anything perceivable is possible, then one could potently imagine the possibility of a " Right way " for achieving authority in the dimension of time. The way would then have to be to minimizer of time corruption.

13.1 Engineering

To define engineering in measures of time, an observation has to be identified.

The observation of length T in units of time (t = 0, T) has to be identified as a problem.

The solution then would be to determine the first incremental step of the solution, which is comprised of the following general steps :

1. Financial resources

2. Time of completion

To minimize goals 1 and 2, the individual requires creativity in the specific domain of the problem.

Genuine Authority gained by demonstrating creativity that could only be gained through multi faced thinking with a reasonable understanding of the domain.

The above skill set could only be developed in current time t if the time spent on bureaucracy is the bare minimum. However, bureaucracy is big business.

14 The Collective Set of being a Bird

To
R & D

To whom it may concern,
I want the collective experience of what it would be like to be a bird. Please hire your most creative engineer on this and build the next generation of games that we will sell for $88.88. However, we can add a twist in the game if possible to make this unique.

Yours Truly ,

Business owner

To
Business owner,
The game has now been designed and there are 3 levels. Two types of birds have been uniquely designed and a third kind of bird can be deduced by randomly mixing traits of the two birds. Each of the levels is an experience of the two uniquely designed or a random mixture of the two bird experiences.

The level with the random mixture of bird traits is always unique due to the large number of traits available to modify. The game will be called Experiencing Time. The purpose of this game will be to Experience Time w.r.t to an object. The object in this case would the birds, however we could redefine objects as anything .

Yours Truly,

The Architect of " Experiencing Time " the game.

14.1 The game rules

The game always has a fixed length of time T. The experience cannot be started without defining the duration of Time.

The players can experience every part of being a bird starting from birth to death . The experience is absorbed through the sensory perception of the players and the players can catalog the experiences as interesting or uninteresting.

Therefore every experience will have a statistic of Y % of Time as interesting and (100-Y)% of Time as uninteresting.

This random distribution of interesting time and uninteresting time in each play experience should keep the players occupied for centuries

If the players figure out the laws of the game such that they could control that statistic in their favour then they would have attained mastery of the game.

The catch in the game is that their physical location in space (X Y Z) has a governing law as it travels through time from t=0 to t = T. Thus the physical location of the bird has to be analysed at every time instant and the law that leads the bird to the good experience has to be determined by analyses.

Realizing that there is a catch would be the key to attain the mastery over the game.

14.2 Level 3 Diplomacy

Level 3 would be the most interesting level as each time the level is played there is a further interesting split of experiences.

1. The bird traits here are X% of level 1 and (100-X) % of level 2.

2. The percentage of good experiences of time Y% and bad experiences of time (100-Y) % . Y represents the proportion of T units.

The purpose of level 3 is then to determine the value of X and Y from their experience at any point in time that could be labelled as current time t $\in T$

If the player figures out the relationship between X,Y and T , he would finish the game.

15 Attention utilization

Suppose an individual has T units of time, after which he can no longer experience time.

The individual estimates that he could potentially have X% of T units in which he will be in comfort.

The individual estimates that he could potentially have (100-X)% of T units in which he will be in discomfort.

The individual then redirects his attention so that the proportion X will be maximized; however, if the individual fails to recognize the cause and effect sequences that lead to his comfort, then he is not consciousness enough to solve for X.

The problem can then be reinterpreted as a solution to the question :

Where does the individual's attention have to be placed?

The attention would then have to be placed on the people, events, or situations where the following conditions are satisfied :

1. Genuine passion and willingness to use the time for an activity.

2. Ensuring the authenticity of people's relationships, either business or personal.

15.1 The Forecasting Algorithm

An individual's current state in time t can be represented by the following metrics.

Physical Maturity

Emotional Maturity

Sexual Maturity

Suppose at time t, an individual previsions an event E such that the weight of the individual's attention are balanced according his own Maturity levels.

The interest in the event E can be either be :

1. Genuine interest in using a period of time T to interact with the event.

2. Other

If the individual's Maturity levels are not balanced, then the purpose risk for event E is high.

Maturity levels are indicators of the efficiency of the individual's information processing till the current time t. The possible reasons for low Maturity levels are :

1. Inefficient processing of information regarding the physical appearance in the 3d plane, reproduction, or unregulated emotions.

2. Motivated by factors that do not align with the free will of other individuals.

Therefore, forecasting with a high-purpose risk scenario is the planning phase for Time corruption. The more Mature an individual is regarding his authenticity through the metrics, the better the accuracy of the forecasting.

If an individual is motivated to forecast an event, E, such that other individuals can participate in activities that do not align with their Maturity levels, then the entire amount of Time used to forecast along with the duration of the event E would be Time corruption.

16 The division

Suppose an individual who has a point consciousness (X Y Z) is given a duration of T units to experience time.

The time could be used to pursue any genuine interest or get stuck in the bureaucratic work defined by another individual's genuine interest. Individuals who fail to pursue their passion get stuck in bureaucratic work. Any work that the individual has no creative passion can be defined as bureaucratic work.

However, if there is a situation where an individual has been presented with an extension of δ units to their period of time T at the expense of another individual's Time T, then a choice is required by free will.

The Free will of the individual determines the moral grounds it wishes to follow in the choice-making.

This metric of Morality through choice-making could be averaged over the duration of T units for the individual.

If an individual's choice-making is independent of the circumstances, which is a function of the time t, it implies that there are individuals who are

100 % Moral

100 % Immoral

The individual could then create the illusion of morality from immorality or vice versa according to the circumstances at time t.

If the entire population of all the point consciousness had a government system based on Morality or Immorality, the government could have the following structure.

Moral Choice-making government

1. Transparency (including everything about their own authentic Maturity levels)

2. Honesty and time corruption minimization

3. Authenticity (The capacity to be honest about one's own dishonesty)

Immoral choice-making government

Deception and illusion, including information about their own existence. The

strength of the government policy comes from the ability to hide their existence, motives, policies, and even their reign.

The goal of the deception and illusion is to hide the true intentions, which could potentially break the law of free will on individual and collective grounds.

16.1 The Others

The individuals whose choice-making is based on Morality grounds are still dependent on the circumstances of life (a function of time) are defined as opportunistic people.

Therefore, the function of Time is to simulate the movement of circumstances (comfort $\rightleftharpoons$ discomfort through locations X, Y, Z) to make opportunistic people's choices independent of time.

16.2 Authority

If individuals can remain honest under a dishonest government or dishonest under an honest government, then the implication is that they hold some sort of Authority in the government.

The authority would then have to be inherited from the dimension enclosing this dimension of Space-Time as a result of their ability to measure the authenticity of individuals.

17 Defining Bureaucracy with time

Supposing that any information transfer that occurs between two points of consciousness could be interpreted as the following.

1. Communication (Free will)

2. Observation (Free will)

3. Observation (Without Free will)

17.1 Communication

Communication can further be classified as :

1. Honest Communication

2. Dishonest Communication

The implication for dishonest communication is the existence of information, however small or large, that was not consented to by Free will under 100 %.

17.2 Time corruption

The elements of information however small or large that was not consented by Free will are called redundant information. The proportion of time that was collectively spent associated with that information would be defined as Time corruption.

17.3 Illustration

In a span of one year, Time corruption could be averaged in a work environment by defining the following.

Goal of work interaction: To complete task A

Duration of Time required to complete task A: T units

If the goal of interaction for any of the individuals in the work interaction is anything other than competing Task A, then the duration of time to complete

Task A would be D $\neq$ T. The difference in time units abs(T - D) could be Time corruption T_c.

17.3.1 Defining Work

Work can be classified as :

1. Creative strategy plotting
This is defined as analyzing the current situation at time t for accurate information about the goal status and plotting the most efficient course of action for time t $+ \delta$ at every possible increment of δ.

2. Bureaucracy
Since the solution is prepared at time t, the implementation of the solution at t + δ will require updating the status of the goal by realigning and reorganizing information, collective status analysis, etc. The additional component of work that has no creative component is called bureaucracy.

Bureaucracy can further be classified as :

A. Avoidable Bureaucracy
The proportion of Time Corruption that would be used for this kind of work could be defined as X.

B. Unavoidable Bureaucracy
The proportion of Time Corruption that would be used for this kind of work could be defined as (1 - X).

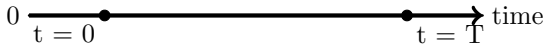
18 The life cycle breakdown

Let an individual A's life be presented by the timeline as shown below :

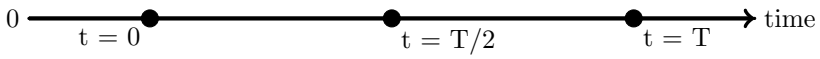
Where

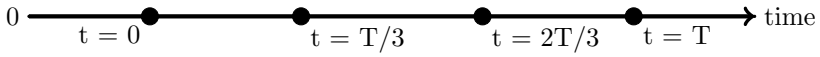
t = 0 is the time of birth

t = T is the time of death



Let the time period of T units be further described as the following cycles.





Therefore the life cycle of duration T units can be classified as below :

Binary cycle

ternary cycle

....

18.1 The surroundings in the cycle

Let the surroundings of the individual A in the cycle be defined as the total number of individuals that individual A has interacted with till time t.

Let W, X, Y, and Z be the individuals that have spent the maximum amount of time with Individual A in descending order till time t.

Let the moral value scale be defined as x $\in [0, 1]$ where 0 implies the individual has no comprehension of moral values and 1 implies full comprehension, where comprehension is defined by their actions directly. The moral values of an individual at time t can be calculated by observing their behavior till time t.

Therefore individual A's moral value x at the time t would be defined as the average of the moral values of W,X,Y,Z.

Let the moral values of W, X, Y, and Z be 0.1, 0.4, 0.3, and 0.2, respectively, at time t; therefore, Individual A's moral values x at time t would be 0.25, i.e. (0.1+0.4+0.3+0.2) divided by 4.

W, X, Y, and Z could potentially be anything from parents, friends, lovers, kids, etc.

Therefore, the total percentage of time spent (K*t) units till time t in physical,emotional and sexual comfort could potentially be proportional to the individual's moral value x at time t.

18.2 The cycle breakdown

The life cycle of T units could be analyzed for the surroundings in the time segments (binary, ternary, etc) described in section 1. The life cycle could further be classified under subcategories based on organizational grouping, as shown below:

Education

Employment

Marriage union

Extended family units

...

W,X,Y,Z could potentially be identified under sub grouping for a better comprehension of time spent with individuals; however it should be noted that one of the letters could also be the self, in this case individual A. If there is a correlation between moral values and the time spent in comfort during one's life time of T units , then the implication would be to self evaluate x without bias which may require a lot of courage.

19 Corporate School of Time Management

Leadership is defined as the top 1 % of decision-makers of the organization. The same definition could be applied to every segmented part of the organization. The network of decision-makers is arranged as needed and independent of the position rank.

19.1 The extended network

The network could have nodes in other organizations and the decision makers could be rearranged as needed between organizations .The source organization, which is the base of the decision makers, is assumed to be unknown and irrelevant.

Warning :

The relationship between advertised leadership for any organization, such as business owners, CEO, CPO, etc, and the decision-making leadership is unknown which could either be:

same individuals

different individuals

Different individuals but are advertised as the same individuals to observers.

There is also no guarantee that the goal of the decision-makers is the same as the advertised leadership. For example, the decision makers could value the theft of time from creative individuals where their creative output is harvested for the benefit of the decision makers in the unknown source organization. The advertised leadership on the other hand could simply want to generate revenue.

19.2 Current leadership principles

i. Gain authority in any organization using the source organization network.

ii. Harvest creative output from other individuals in the organization to justify current authority that was acquired without competence.

iii. The creative output could potentially be harvested by manipulating certain goals of individuals towards any of the following alternate motives:

1. Pride (status in authority etc)

2. Greed (greed for money, power, sexual partners, etc)

3. Lust

4. Envy

5. Gluttony

6. Wrath

7. Sloth

iv. Continue the manipulation until one of the following occurs.

1. The creative individual recognizes the manipulation and ends the interaction.

2. The creative individual does not recognize the manipulation and eventually loses their creative potential.

v. The collective creative outputs stolen from every organization are then assembled in the source organization for an unknown goal.

vi. The unknown goals could be any of the following :

1. Normalising exchange of sexual favours for increased authority in the organization. This could potentially be a mating strategy for beta individuals in the decision making leadership.

2. Normalising submission for unearned authority in the organization as a survival strategy. This could potentially be an illusion where beta individuals are assumed as alphas in the decision making leadership.

3. Utilization of creative outputs stolen from every domain, organization, field of science, etc., to define a collective goal for the one %, which may or may not be financial in nature.

19.3 The time split in an 8-hour shift

Total time spent in 1 working day - 8 hours

Total time spent with a genuine interest in the work - x hours

Total time spent with inauthentic interest in the work. The work is motivated in one way, shape, or form by the seven unnecessary goals described in section 2 - (8-x) hours.

Since any work related to the seven goals will violate moral codes of the universe then there would be an additional amount of time y hours from time outside of work hours that will be lost due to the consequences of (8-x) hours.

Let M be the number of financial resources, and E be the total energy invested in total time (y + 8 - x) hours.

On a yearly basis, the total time lost would be (y + 8 - x) * 365 hours.

Since time is the most valuable resource for an individual who can only survive for a limited duration of T units of time, the total time lost in the lifetime would be Y *(y + 8 - x) * 365 hours.

Where Y is the number of working years

19.4 Illustration

19.5 The fried chicken store

Customer: May I please have a two-piece fried chicken meal?

The cashier attended, and the manager observed the transaction.

Manager : Points to the customer options menu and asks the customer if he wants an upgrade for 30 THB with large fries ?

Customer: Sure, I will take the mashed potatoes and gravy.

The customer finishes the meal and leaves the store.

Time analysis :

Time spent in the initial purchase interaction: 5 mins.

Time spent consuming the meal (which can be generalised a set of actions or a ritual) : 5 mins.

Highlights of the interaction :

1. I made a demand for something.

2. The demand was not fulfilled.

2. The demand was diverted, and I was offered another demand.

3. I agreed and ended the interaction.

19.6 Analysis

If every individual observes life through their own perception, then the possibility that the interaction implies a different set of goals is presented.

Customer's perception :

I asked for a meal which satisfies one of my needs of survival. An offer with a higher value for money was presented and accepted.

The customer's assumption is that the manager's perception matches his , however a radically different possibility is presented by an observer.

If the interaction pieces are broken down piece by piece in terms of time efficiency, the unusual part was the manager diverting my demand, which increased the interaction time by x in mins where $x \in [0, 5]$.

The x mins in the dimension of time was used for something, and the possibilities are as follows:

1. He was doing his job to promote his sales of chicken

2. He was doing his job to promote his sales of something else that the customer did not perceive.

3. He was stealing your time because he was lonely.

4. It was used for the initiation of a ritual and the meal consumption would activate the ritual where the ritual could be anything from donating cash to charity to agreeing to sell a portion of one's life force for a period of time T.

5. It could be hypothesized as anything without the manager's true perception; however, the objective truth would only be limited to the highlights of the interaction described in 4.1

19.7 Generalizing the analysis

If the re-direction of demand could be generalized in any interaction in any organization regardless of the specifics, the same conclusion can be made about

any time x units spent that was initially unnecessary.

Let x be the amount of time unnecessarily spent in the store by one individual.

Let the number of individuals that spent unnecessary time in the organization per year = N.

Then the amount of unnecessary time spent by N individuals in one year would be N * x

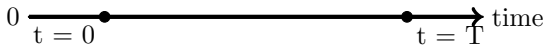
If there are K such organizations in the source organization, then the total amount of unnecessary time from all the individuals would then be

Total unnecessary time X units = $\sum_{i=1}^{K} N_i * x_i$

Thus, the goal of the X units of time would be a mystery. However, it resembles an additional sales pitch, which may or may not be true because time is more valuable than money. The source organization had to spend an amount of money D $ for the X units of time, but there was no guarantee that the profits from the additional sales pitch using X units of time were purposeful.

20 Time spent on Earth

Let the amount of time an individual spends on Earth be time T units where t = 0 is the time of birth and t = T is the time of death.



Let the time T be split into three parts:

1. The learning phase starts from t = 0 and ends at t = T/3

2. The reproduction phase starts from t = T/3 and ends at t = 2T/3

3. The reflection phase starts from t = 2T/3 and ends at t = T

The catch in this thought experiment is that the moment of death that is described by time T is unknown in most cases.

20.1 Family Unit

A family unit is defined by the following generalized cluster of individuals.

Grandparents - parents - siblings - friends - love interests - children - Grandchildren

20.2 The time distribution

The amount of time spent with each clustered group can be approximated for each phase of life. DNA is assumed to have the code that will seed the physical characteristics of life; however, the behavioral characteristics could potentially be seeded by the clustered groups, as shown below. Human behavior could potentially be measured with a simple binary classification, such as Moral and Immoral values. Since individuals have no fully conscious control to alter DNA as a result of its complexity, the behavioral characteristics could be mastered, and it could potentially require a lifetime of T units.

20.3 Illustration

The following illustration could only be used under 100 % honesty conditions.

20.3.1 : The learning phase

The total time T/3 units can be described as follows :

Grandparents	parents	siblings	friends	love interests	children	Grandchildren
10 %	60 %	20 %	5 %	5 %	0 %	0 %

The individual then evaluates the following for the total time T/3 units:

Let x $\in [0,1]$ be the proportion of time spent in comfort and (1-x) $\in [0,1]$ be the amount of time spent in discomfort.

Therefore, the variable x is observed after the learning phase, and the range of moral values through the Maturity scale is chosen to start the next cycle.

The range of Moral values is then used as a reference for the following :

1. Self-improvement in the choice cycle.

2. Raising offspring, if any, in the choice cycle.

The proportion of time spent in each of the cluster group would redistribute to reflect the new choices for the Maturity scale.

20.3.2 The choice phase

The variable x is observed after the choice cycle, and the range of moral values through the Maturity scale from both the learning and choice phases is evaluated for the next cycle. The proportion of time spent in each of the cluster groups would be redistributed to reflect the new scale of moral values.

20.3.3 The reflection phase

The variable x could be determined more accurately in this phase as a result of the longer duration of time, which can be used to correlate the following :

1. The proportion x of time spent in comfort till time t $\in [2T/3, T]$

2. The relationship between x and the cluster group is described in 3.1.1.

3. The accurate correlation between individuals in the cluster group and any defined form of success.

If the analysis is done accurately, the cause and effect between x and the total Time T units would be the free will of the self, thus concluding that time T units are controlled by the individual's free will.

20.4 Measuring Moral values

Since an individual has a large number of traits and interests, the measurement of Moral values could be done by measuring Physical,Emotional and Sexual Maturity with time. Maturity is defined by how comfortable each individual is w.r.t to the three aspects of life on Earth.

Physical maturity scale

Total time spent adjusting their own physical appearance (makeup, plastic surgery, shopping for new clothes, etc). The higher the value, the lower the maturity spectrum.

Emotional maturity scale

Total time spent outside of the minimum averaged requirements for emotional companionship (minimum average time with emotional partner 10 hours). If individual A spent 16 hours with a love interest partner, then x = 6. The higher the value, the lower the maturity spectrum.

Sexual maturity scale

Total time spent outside of the minimum average requirements (1 hour per week) for sexual companionship.The higher the value, the lower the maturity spectrum. The number of sexual partners could also be measured where the minimum would be one. The higher the number of sexual partners, the lower the scale in numbers.

21 An Economy Based on Time: Introduction to model A

An individual is born at a time t = 0 and dies at time t = t ,therefore t units is a limited resource for every individual .

Let n be the number of individuals in the population cluster.
Let T units be the sum of the limited resource t units from n individuals.
Let $ be the local currency of the population that the individual is a part of.

The population is led by the top 1 % of the population, who are called leaders.

The leaders can produce more $ or reduce the quantity of $ if they require it in circulation and further decide the purchasing power P of $.

By varying the purchasing power P of $, the leaders can control the variable x, which is a proportion of the population that will be affected.

The description of the individuals that will be in the proportion is as follows:

Home $\rightarrow$ No Home

Let k be the number of homes that would be available at any given time. If M $ would be the cost of k homes, the purchasing power P of $ at time t would affect the value of the variable M.

Let the rate of borrowing r be a function of k, assuming most of the borrowing is for the homes.

The higher the value k, the higher the amount of money that will be borrowed, and consequently, the rate of borrowing r has to be high to maximize profits..**Statement (1)**

21.1 The sales pitch for model A

Introduction to the Economic Illusion by Marketing

Statement (1) has to be rephrased as **Statement (2)**:

The higher the value k, the higher the amount of money that will be borrowed, and consequently, the rate of borrowing r has to be low to prioritize social support over profits..**Statement (2)**

Statement 2 and Statement 1 can be true at the same time by varying the purchasing power P. If the purchasing power P decides the variable M $ value for k homes, the variable M correlates the rate of borrowing r based on the revenue required at time t for leadership.

By varying P, k during predefined economic cycles, a predictable revenue stream of D$ could potentially be generated from the variation of r where the target profits could define the goal of each cyclic processes in the economic system.

Since every individual has a limited resource t units, the amount of time that would be required by the population cluster to make M $ to buy k homes would be X% of T.

Let X% of time T units be voluntarily donated by the population cluster towards the economic system in an attempt to make an amount of M $, which can either decrease or increase according to leadership.

Thus, the economy model A is designed to control the population's time T units by manipulating the population's housing aspirations.

21.2 The Time Based Economy

Every metric listed below is a variable
Purchasing power - P
The proportion of the population that will be affected by purchasing power P - x
The number of homes available at the time t - k
The total cost for k homes - M $
The amount of time required to make M $ - X% of time T.

The metric listed below is a constant
The time T units are the sum of n unique t units belonging to n unique individuals. Therefore, a better economic model could be designed based on conserving time directly for each individual, which is a limited resource.

21.3 Calculating trade value

The amount of time required to create the product -

Calculate the amount of time spent on it

. The number of people who worked on it

Trading object with an estimated amount of time making it.

No profit or loss

21.4 Time-Trade value TT engineers

Engineers to design process based on time of completion.

They estimate value of trades for each fields

21.4.1 Redirecting current unemployed engineers

Number of engineers - Number of trades per company.

New highest ranked job

Start trend in the agriculture industry to estimate average profit value for time

22 The Mathematics of Stealing Time and Energy

Let n be the number of interactions an individual has before death.

Let E be the total amount of energy lost in non-genuine interactions.

Let T be the total time duration of n interactions for an individual.

Let T1 be the time spent in genuine interactions.

Then, the time used for non-genuine interactions is given by T2 = T - T1

Let K be number of individuals that have been affected by time and energy theft.

Then, the total amount of energy the collective of individuals would have lost would be K * E.

The total time that was lost by the collective would be K * T2

22.1 The Cause

If the collective time and energy that was lost in non-genuine interactions was directed towards an unknown goal by a superior intelligence then the mechanics of scheme is shown below.

The non-genuine interactions could potentially be posed as a genuine interaction under an illusion, i.e., in the form of office work with hidden agendas, false friendships, opportunistic marriages, etc. The underlying cause for the deception could be the violation of free will and consequently moral values in any shape or form by the superior intelligence.

The total time and energy lost could be directly or indirectly affecting another individual and thus incrementally draining more time and energy from other individuals. The illusion therefore creates more individuals participating in non-genuine interactions . The variable K, which represents the number of individuals affected, could be one of the self-sustaining methodologies that is being used by the superior intelligence. The collective directive for the Agents could be managed in the form a shadow organization called The Source Organization that is designed to steal Time and Energy for an unknown agenda.

22.2 The Unknown Agenda

If the lost time and energy had a purpose designed by the superior intelligence, then this purpose could be called an unknown agenda, which could be any of the following :

Unnecessary Bureaucracy

Increase the proportion of individuals making immoral choices.

Accumulation and Assembly of creative output generated by individuals in non-genuine interactions

....

22.3 The Source Organization

Since each individual interacts with another individual or a group, one of the individuals is assumed to be the executor of the non-genuine time spent T2 for each individual and, consequently, the extractor of energy E. These individuals collectively could be called Agents, and the superior intelligence could then be defined as the director of Agents.

The total amount of time K*T2 units and energy K*E units that were lost could be measured in several forms, such as :
Time and Finances lost
Life experiences that could have been authentic
....

The stolen time and energy could also be recognised as currency in the source organization being run by the Agents. Bureaucracy in any organizational environment could potentially be used by the collective agent leadership to run the source organization system in the shadow of the organizational environment .

23 A Point Named AB

Let there be a point V. At time t = T0, point V made a choice to create points S and B.

At time t = T1, points V, S, and B made several other points individually and collectively by free will.

The sequence of point creations continued for a long time until some of the created points lost the ability to create when they were interfering with the free will of other points.

One of those points, named AB, figured out how to interfere with free will by using a loophole of illusion. Soon, he taught the trick to other points and, in return had gained their free will. Therefore, his free will now controlled the free will of other points who were willing to interfere with free will on a regular basis.

23.1 The Long Game

Fast forward a few hundred years, AB had expanded his trick of illusion to various modes of life, and eventually, there was a critical moment in the hierarchy of point creation where the trick of illusion was interfering with the flow of free will to create more points and, consequently, life.

23.2 The Response

Points V, S, and B collectively observed the trajectory and created a response point T to reveal the secrets of AB to every point without the demand for their will. Once the secret of the tricks is revealed to the points affected, their contract of free will submission will be absolved.

23.3 The illusion in one mode of Life

Morality is defined as a free will contract between parties, implying that all the intentions match closely with the objective truth of actions performed by the parties.

When individuals start interfering with free will, the scale of violations goes up and beyond a critical point of no return, and there is corrective action. When this happens, the source cuts off the power supply to the individual. This force is called the creative force, which is the ability to create. The creative force takes masculine form in a metaphorical sense and feminine form in a literal sense. The current decline in birth rates implies an imbalance in masculine and

feminine forms. The clustered illusion that the point AB has created till the current time is the cause of the imbalance.

23.4 The Illusion of Cause and Effect

The decline in creative force occurs when the moral standards of any population cluster fall below a critical value. When immorality of any form binds a group of people together, the proportion of dishonest communication by free will grows in order to maintain the illusion of Morality.

The collective consequence of such individuals bonded with immorality in the population will result in many free will violations and, hence, a lot of dishonest communication. Any form of communication requires a duration of time to occur. If the rate of dishonesty is high, then the amount of time spent on redundant information and events related to redundancy would also be high.

Suppose N individuals are under the influence of the illusion of Morality; then the amount of time wasted by N individuals on redundancy would be T units. Redundancy in this context would imply consenting to an action without the objective sense of the action in terms of cause and effect.

The T units of time that belong to the N individuals are used to plan, design, and execute hidden goals beneath the illusion.

Illusions of this nature could potentially be the signature of manipulative people, and the changes that have manifested as a result of the additional T units of time should be evaluated under multiple perspectives to understand the cause and effect of the illusion.

23.5 Large Scale Illusions

If AB is assumed to be of superior intelligence, then it could acquire financial resources to create illusions on a planetary scale to mask moral and immoral choices by bombarding it with information (TV, Internet, Social media, Employment, Education, etc.) that incrementally lowers moral standards for each individual in following metrics :

Physical Maturity

Emotional Maturity

Sexual Maturity

The lower the Maturity levels, the higher the risk of confusing honesty with dishonesty. Maturity levels imply understanding of the objective cause-and-effect principles, resulting in informed free-will choices.

23.6 The winning strategy of AB

1. Create an illusion for the target so that they could think they lack/need something from AB directly or his organizations using various methods and techniques using other individuals.

2. The illusion created could potentially have three fundamental components that attack the target's Maturity scale until the target complies with AB's reasoning.

3. The target then assumes AB is the leader to follow for growth in one shape or form; however, the growth metrics AB offers could potentially be the illusion as the Maturity scales cannot be altered except for the willingness of the self.

23.7 Fiction and Fact

The false growth metrics could include finances, power, wealth, sexual partners, etc. However, since an individual only exists for a limited duration of T units of time, the sensory perception from these metrics does not offer growth in the Maturity scales because they increase the amount of time spent on the false metrics, thus reducing the Maturity levels.

The True growth metrics could potentially be offered through the willingness of the self, i.e., the minimization of time spent on the Maturity levels, thus leaving more time to pursue one's purpose. Minimizing the time spent on metrics such as finances, power, wealth, sexual partners, etc., to the bare minimum necessary would rapidly increase Maturity levels.

24 The Education System with Time: The growth cycle

An individual is born at time t = 0 and dies at time t = T . During the growth cycle, which is assumed to occur till time t = T/3, the individual is expected to be in the learning phase of life, which is summarised as follows:

Life direction goal strategy

1. The individual has T/3 units of time to learn anything the individual desires by free will.

2. The individual then makes a choice to choose subject A.

3. The individual then seeks out an expert/Master of subject A.

4. The individual spends the remaining T/3 units trying to master it under the expert.

5. At time t = T/3, the individual has chosen the trajectory of his life through a subject matter. Since the universe is infinitely large and small at the same time t, expertise should be defined by the time spent exclusively studying subject A under a master.

Moral goal strategy

1. Observe the life circumstances of the individual's family in terms of emotional and physical health.

2. The individual then observes the moral values of the family.

3. The individual identifies if there needs to be an adjustment to his own Moral values to improve his own emotional and physical health thus improving his Maturity scale.

4. The individual spends the remaining T/3 units trying to master it under the expert.

5. At time t = T/3, the individual has chosen the trajectory of his life through a Moral/Maturity code.

Illustration 1 - Sought Education
Person A decided to be an archer and found an appropriate master. At time t = T/3, Person A would have gained significant expertise in archery.

The time spent by Person A during the growth cycle is as follows.

family	Master (number of Teachers = 1)	other
30 %	60 %	10 %

Illustration 2 - Formalised Education
Person B decided to be an engineer and went through the formal education system. The time spent by Person B during the growth cycle is as follows.

family	Master (number of Teachers = 30)	other
30 %	60 %	10 %

24.1 Time analysis of learning time

During the growth cycle, the amount of information that Person A and Person B can absorb in T/3 units of time is the same for both individuals. In that case, Person B has a fraction of the knowledge from 30 experts, whereas Person A has all the knowledge from one expert.

Person A spent (0.6 * 1/3 T) units of time with 1 Teacher.

Person B spent (0.6 * 1/3 T) units of time with 30 Teachers. Therefore, Person B spent an average of [(0.6 * 1/3 T)/30] units of time per teacher.

Since the time allocated for teachers (0.6 * 1/3 T) units is the same for both Person A and Person B, the amount of time spent on each teacher's subject varies significantly between the individuals. The more time spent, the deeper the knowledge acquired from each teacher.

Suppose the goal of studies for Person A and Person B is to spend their most valuable resource time towards their primary interest; the best value for their time is to study with one expert for an extended period of time to expand the collective depth of knowledge under the collaboration.

It is also implausible that Person B had 30 exclusive interests individually from the teachers and loses a fraction X% of (0.6 * 1/3 T) units of time to boredom.

24.2 Time analysis of Teaching time

Let an organization have n Teachers and m students. Each teacher could be associated with 10 students at any given time t.

Each student has (0.6 * 1/3 T) units of time to absorb information from all the teachers and conversely if each teacher spared (0.6 * 1/3 T) units of time for 10 students individually then the teacher would need to spare 10 * (0.6 *

1/3 T) units of time which would be unrealistic. Therefore educating all the 10 students simultaneously would be most efficient solution.

The standardised system of education would be the most reasonable method for teachers if the goal of the teacher is to maximize information flow between the teacher and students in the limited amount of time (0.6 * 1/3 T) units.

24.2.1 The problem with the standardised system

1. Every individual has a finite duration of (0.6 * 1/3 T) units to pursue genuine interest however a standardised system will likely introduce boredom that may range from 0-100 % of his time depending on the individual.

2. The standardised system transforms m unique students w.r.t their genuine interest into m skill set averaged individuals that could potentially be managed and replaced easily by 9 other students.

3. There is always the risk of conscious and unconscious behavioral directives the teacher could potentially spread at the rate of m students at any given time t.

4. External involvement risk from a Superior intelligence to alter the labour force requirement of the population for a future time t to meet its requirement.

25 Trade and Commerce with Time

Let the birth and death of an individual occur at time t = 0 and t = T, respectively. Thus, the life span of an individual is T units. The actions of the individual during that period can be collectively classified as

Constructive in the proportion x % of T units.

Destructive in the proportion (100-x) % of T units.

If x $\geq$ (100-x), the individual could be classified as creative, not non-creative.

Let one of the goals for the individual in the duration of T units be increasing the value of x. Therefore, the purpose of an individual's limited duration of T units is to become creative and consequently constructive in their surroundings.

The more creative an individual is, the more constructive events occur in his surroundings. Hence, the geographical region with the highest number of creative individuals will have the highest constructive potential.

If a planet's governance is distributed geographically for several individuals identified as leaders based on an unknown metric of authority, then the leader with the highest number of creative individuals in his territory has the highest constructive potential.

25.1 Defining the leadership structure

An individual has T units of time to exist and a creative potential x, which represents the percentage of time the individual expresses creativity.

Let the planet be classified into seven geographical territories of control for seven leaders.

Let there be another leader, AB, who governs the seven leaders and consequently governs the entire planet.

Thus, the eight leaders collectively control the governance of the planet at the highest order.

25.2 Defining Governance

Governance is defined as the changes in the surroundings that the leaders make, and the changes can be classified as:

Constructive

Destructive

However, to make any changes, either constructive or destructive, the leaders require x from each individual, where x is the time that could be used by each individual to be constructive or destructive in the surroundings.

Let one of the leaders have N individuals in their territory, and therefore, the total creative potential will be the collective time X_1, which can be defined as the sum of individual creative potential in measures of time.

$X_1 = \sum_{i=1}^{N} x_i$ units

Therefore, governance for the leader is the time management of the limited resource creative potential in measures of time X_1 units.

If each leader has a creative potential in each territory X_i units, then the leader of the seven leaders would have the total creative potential of the planet as X units of time.

$X = \sum_{i=1}^{7} X_i$ units

Since there are seven geographical regions to maintain, there has to be a constant flow of creative potential in measures of time in each territory for any required maintenance. However, if there is not enough creative potential in the territory, it could be borrowed or traded with another territory. This process of trade and commerce could potentially be accomplished by displacing individuals with high creative potential, either voluntarily or involuntarily.

25.3 Trade Illustration

Let there be three metrics that define trade between the seven territories namely:

1. The creative potential X units of time which can be used to create anything from survival to military commodities, technological dominance, governance strategies for territorial dominance etc.

2. Since the creative potential is a fraction of an individual's time , the number of Individuals N could also be traded.

3. Commodities that could be of any category such as agricultural, military or Technological.

However the only commodity that could affect all three metrics is the Individual himself and by altering the collective perception of each individual about his surroundings , the geographical location of the individual could be altered.

The collective perception is acquired from observing the leaders,media or opinions of others in the population of each territory.

Warning

If the leaders are experts in creating illusions in the collective perception to benefit the trade between territories , then the only fact would be the change in geographical change of each individual. Each individual's perception about his movement may not match the leader's reasoning for the change in geographical location of each individual.

For example, an individual could potentially be programmed to move to a new continent in search of a better life experience however, the circumstances that led to his displacement could be systemically engineered by the leaders in the seven territories collectively under the direction of AB to persuade movement.

25.4 Trade illustration

Let AB be the manager of the trade between the seven leaders and a part of his role in governance is to manage the trade between territories as illustrated below.

25.4.1 Territory one

Let L be the leader of the territory one.

Offering to Sell

1. Creative potential in reserve at time t - $X_1 = 1000$ hours
Number of individuals carrying the reserve N - 1000000

2. Territorial influence in Territory One to support collaboration and territorial protection.

3. Territorial commodities created in Territory One that can sustain other territories.

....

Offering to Buy

1. Military commodities

2. Territorial influence in Territory Two to support collaboration and territorial protection.

3. Territorial commodities to sustain Territory One that cannot be created in Territory One.

....

25.4.2 Territory Two

Let L be the leader of the territory one.

Offering to Sell

1. Territorial influence in Territory Two to support collaboration and territorial protection.

2. Military commodities

3. Territorial commodities created in Territory Two that can sustain other territories.

....

Offering to Buy

1. Territorial influence in Territory One, Two, and Three to support collaboration and territorial protection.

2. Creative potential from any territory - 10000 hours
Number of individuals N carrying the creative reserve - 100000000

....

25.4.3 Territory three

Let L be the leader of the territory one.

Offering to Sell

1. Territorial influence in Territory Three to support collaboration and territorial protection.

2. Creative potential in reserve at time t - $X_3 = 500$ hours
Number of individuals carrying the reserve N - 500000

....

Offering to Buy

1. Military commodities

2. Territorial influence in Territory Two to support collaboration and territorial protection.

3. Territorial commodities to sustain Territory Three that cannot be grown in Territory Three.

....

25.4.4 The Trade Broker AB

Let there be a trade meeting between three territories namely One,Two and Three. The current needs of the three territories are listed in the last three sections. The Trade Broker AB mediates the agreements of the trade such as the number of commodities traded , quantity of commodities traded and the time for which they are traded for etc.

The Trade broker AB has the authority to make trades between Territory One,Two and Three using intermediary territories such as Territory four, five, six and seven.

Illustration

The net migration in each Territory shows the flow of individuals from one Territory to another and thus the flow of currency for trade of commodities between them.

26 Physical Health with Time

Let an individual be born and die at time t = 0 and t = T; therefore, the duration of life would then be T units. The individual is part of a cluster with population n.

Let X units be the quantity of nutrition, including food and water that he needs for optimal functioning for the time period of T units.

Let Y units be the quantity of nutrition, including food and water; the individual has consumed in the time period of T units.

If $X \neq Y$, there would be a proportion x of T units that were lost as a result of sub-optimal functioning.

If the (x*T) units of time were spent under the penalty of health care, then the additional cost incurred would be D.

26.1 Health care and Food

To maximize D$, the proportion x has to be maximized, i.e., the proportion of time an individual spends in sub-optimal health.

To maximize the probability that an individual spends in sub-optional health, the condition $X \neq Y$ must be enforced.

The enforcement can occur in the following ways:

1. Maximize exposure to mass-produced food to prevent the science and tradition of family cooking from being passed down through generations.

2. Maximize an individual's attention on the mass-produced food in all available forms according to the individual's perception.

3. Fix minimum pricing on mass-produced food based on the quantity of the food and consequently control the quantity of food being consumed by the average individual, which is either defined as X or Y.

4. Develop medical procedures to mask the effects of unbalanced nutrition where the effects are altered synthetically.

5. Constant exposure to mass-produced food creates addiction trends and consequently normalizes a distortion of nutrition.

...

Therefore, many dimensions of control could potentially serve as a way to increase D$.

26.2 The source organization

Let the source organization be a network of individuals who report to a superior intelligence AB. The individuals in the source organization function in a worldwide network that is independent of territories and industries.

Each individual in the network can be traced based on the following queries:

Territory $\rightarrow$ Industry $\rightarrow$ Authority level $\rightarrow$ ....

Illustration

Territory one $\rightarrow$ Health care $\rightarrow$ C -suite or Board of Directors :

Individuals in the source network under the query

Mr.X
Organization - O1
Location - L1

Mr. Y
Organization - O2
Location - L2

Mr. Z
Organization - O3
Location - L3

If the source organization has a specific agenda, it could potentially be enforced in trend-setting Organizations O1, O2, and O3 in the territory. The organization's domain could either be the same or different.

26.3 Introducing mass media

Let Individual A be responsible for publicizing important information to as many people and places as possible.

Let Individual A follow a moral code of honesty.

Let event E be an event that Individual A wants to publicize worldwide.

Let u be the year newspapers came into existence worldwide.

Let v be the year the radio came into existence worldwide.

Let w be the year visual broadcasting came into existence worldwide.

Let x be the year the internet came into existence worldwide.

Let y be the year trade came into existence worldwide.

26.4 Trade

Let Individual B offer to pay X $ to Individual A to publicize their high-quality product.

Let Individual C offer to pay (3*X) $ to Individual A to publicize their low-quality product.

The value of X at which Individual A accepts the offer from C is the limitation of his moral code.

26.4.1 Publicizing information as a commodity

Let T be the amount of time an internet platform has for sale independent of product quality.

Let N*T be the total amount of time available for sale independent of product quality.

Let z be the year allowing non-important information to be traded as a commodity.

Then, the value of X in $ that defines the limitation of the moral code of Individual A establishes the cost of erasing the Moral values of the entire population.

If the information being publicized lacks moral values, the public will eventually adapt to the immorality being publicized in any form.

The value of X would be the combined revenue generated from publicizing any information through any mode. Therefore, maximizing the number of ways the information can be publicized along with the variety of information to spread would be the driving trends for X.

26.5 Weaponizing mass media

If the superior intelligence AB had control of every dimension of information in the mass media, then tailoring information to maximize D $ from health care would be a well-organized structure for revenue to normalize $\mathrm{X} \neq Y$.

27 The Game of Time and Memory

Let the life of an individual be represented by the number of things that are on the individual's mind at a given time t.

Let life be represented as a coordinate point P of n dimensions.

P (d1 d2 d3... dn)

Where

n represents the number of things that are on someone's mind. The assumption is that the optimal number for an individual is 10 - 20 at any given time; however, the number of things should be 40-50 if the individual is a leader.

d represents one of the things on the individual's mind

Suppose an individual is born at t = 0 and dies at t =T. The time duration of T units could define the life of the individual. Therefore, the number of things on an individual's mind in the time duration of T units can be expressed at various cycles of life t=0, T/3,2/3T, T.

Therefore, life can represented in the following form:

Let x % be the percentage of an individual's memory being consumed at time t.

t = 0

P (d1 d2 d3 d4)

Where

d1 - Eat x = 1

d2 - Sleep x = 1

d3 - Excrete x = 1

d4 - Bond with the individuals in the surroundings x = 97

t = T/3

P (d1 d2 d3 d4 d5 d6 d7 d8 d9 ... d25)

Where

d1 - Eat

d2 - Sleep

d3 - Excrete

d4 - Bond with the individuals in the surroundings x=20

d5 - Reproduction and related events x=4

This would include the decision to reproduce; if the decision is made, then all issues with family, etc.

d6 - All the lies that the individual has told to the bonded individuals x=50

This is because any lie that has been maintained at time t consumes an exponential amount of memory to maintain the " Status quo."

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The individual has experimented with lying at this point in time and determined the cause and effect of lying to other individuals in his or her surroundings.

The individual makes a choice either to continue lying or stop lying. If the individual has observed the effect of lying on his or her memory, then the most rational choice for optimal mental health would be to stop lying to prevent memory overload from all the false information stored in the brain.

t = 2T/3

P (d1 d2 d3 d4 d5 .... d56)

Where

d6 - All the lies that the individual has told to the bonded individuals x=75 or 25

...

The value of x is determined by the crucial choice made by the individual at time T/3.

28 Maximizing the demand for commodities

Let individual A live in a cluster of population N. The cluster can be further grouped into seven smaller clusters.

Every individual in the cluster is born at time t = 0 and dies at t = T_i and therefore, the life span of each individual is a random number T_i .

Let there be trade between the seven clusters.

Let the regulator of this trade in the cluster be an individual AB.

The trade is built around the currency " Time," where the regulator decides how much time needs to be allocated to the following industries for each smaller cluster:

1. Technology

2. Health Care

3. Hospitality

Let the decision of the regulator be as follows :

1. Cluster 1 gets 40000 hours for industries 1,2 and 3.

2. Cluster 2 gets 10500 hours for industries 1,2 and 3.

3. Cluster 3 gets 198500 hours for industries 1,2 and 3.

4. Cluster 4 gets 1500 hours for industries 1,2 and 3.

5. Cluster 5 gets 1500 hours for industries 1,2 and 3.

6. Cluster 6 gets 1500 hours for industries 1,2 and 3.

7. Cluster 7 gets 1500 hours for industries 1,2 and 3.

Therefore, in practical terms, the currency Time can purchased by displacement of people from cluster to cluster and the displacement of individuals is called **Trade**.

28.1 Need for Trade

Let Cluster 1 have N_1 individuals in the population. Let the total life span of N_1 individuals be 20000 hours. Since the regulator requested 40000 hours, then

Cluster 1 requires δN_1 of individuals that can account for the additional 20000 hours.

The regulator then initiates trade between clusters to import and export individuals.

28.1.1 Trade illustration

The regulator requests the additional required δN_1 individuals from Cluster 4 and Cluster 5 in exchange for current developments from industries 1,2 and 3 from Cluster 1.

The mechanics of the trade in every scale are listed below:

1. The regulator calls for the individual's movement between clusters.

2. The leaders of each cluster either agree or disagree with the regulator.

3. If there is agreement, then the trade could occur in any of the following forms at the individual scale :

A. Legal or forced Immigration .

In the case of legal immigration, the individual voluntarily applies to move to a new geographical location for an increase in quality of life. If quality of life is independent of the purpose of life, then searching for a better life would be redundant.

In the case of illegal immigration, the individual is forced to a new geographical location by conflict. The conflict could either be engineered by the regulator or a random event.

B. Forced occupation of territories.

This allows for the careful restructuring of the education and employment system to meet the demand for Industries 1,2 and 3 engineered for all the clusters designed by the regulator. This allows for the most efficient movement of individuals in a generalized manner to extract their time for the purpose needed.

4. If there is a disagreement then there is conflict that is either of the following forms

A. War between the clusters over disputes over governance

B. Trade war between the clusters to control industry commodities

28.2 Maximizing the demand for trade

Since trade involves an individual's movement, the free will of those individuals decides the direction of movement on the individual scale.

To maximize trade, the movement of the individuals has to be maximized by free will.

If the mass media of a collective cluster maintains the perception of the individual to project any of the following metrics for the cluster, then this could potentially direct movement according to the regulator's will.

Pride, Fear, Greed, Wrath, Doubt, Envy, Lust, Gluttony, Sloth etc

The metrics above have no upper limit and can be powerful motivators for individuals of any size, shape, or form.

Minimizing an individual's lifestyle according to his own needs will prevent such motives from altering free will at any scale. This is because the life span of an individual is always finite and does not change for the individual beyond the minimum survival requirements.

The need to change would be redundant if survival does not motivate the " need " to change including geographical location. Suppose if any cause alters the individual's perception to redefine the conditions for survival beyond a minimalist lifestyle, in that case, the solution is to change the perception of the current situation and identify the objective truth which is independent of blame as a result of its complexity. The objective truth is sequential chain of events and the cause and effect for any individual is his own free will and there would be no compensation for ignorance.

29 Weaponizing Lust and Greed

Let there be an individual A who is born at time t = 0 and dies at t = T units. If individual A spends T units making N number of choices throughout his life then N could be large but is always finite.

For example, his lifespan of T units could resemble 60 years.

Morality is defined as the ability to respect free will at all costs.

If the number of choices N were to be evaluated for Morality in the individual's life of 60 years, it would be a poor use of evaluation time. However, the key decisions mentioned below could potentially be evaluated:

29.1 The subject of interest for a career path

It should be noted that interest in the subject is strictly considered genuine. The more time spent competing with other individuals in the same domain, the more time is lost not engaged in the subject matter. Genuine interest in the subject is then tainted into Genuine interest in the straightening of the ego associated with the subject matter. The purpose for time is then overshadowed by Pride, Fear, Greed, Wrath, Doubt, Envy, Lust, Gluttony, Sloth, etc, because attempting to be better than another Individual is fuelled with negative emotions, which has a corrosive effect on the individual's time in general.

29.1.1 Morality with time

The Morality of an individual who pursues a career path can be represented as a proportion of the time dedicated to the subject matter.

Let X be the total time spent concerned about another individual's interest in the subject matter.

Let Y be the total time dedicated to the subject matter.

Morality M for the career path is defined through time by (Y-X) /Y

29.2 Interest in a Marriage partner

It should be noted that interest in an individual for marriage is strictly considered genuine. The definition of marriage in this context implies a mutual uniqueness between individuals that other individuals cannot replicate. The more exclusive the emotional or sexual bond is in its uniqueness, the more time is valued in the marriage. If a marriage fails, then the choice for an individual is not accurately made by either one or both parties in accordance with basic moral values.

29.2.1 Morality with time

The Morality of a married individual can be represented as a proportion of the time spent weighing the marriage.

Let X be the total time spent by either of the two individuals pursuing other individuals for emotional or sexual companionship through conscious or unconscious behavior in interactions.

Let Y be the total time dedicated to the marriage.

Morality M for the marriage is defined through time by (Y-X) /Y

29.3 Reproductive Morality

An individual has three life phases: the growth cycle, the reproductive cycle, and the reflection cycle. Since the parents of an individual have diverted a large portion of their time from their reproductive cycle to ensure the survival of the dominant genes of their DNA through the individual, the individual has a choice to either sacrifice his time for reproduction or expand his own experiences thus ending the family's genetic history as void for continuation. The free will choice to continue or discontinue the process of creation is defined as reproductive morality.

29.4 Arming Lust and Greed

29.5 Introduction

Let an individual have two fundamental goals throughout the duration of his life of T units.

1. A career path where he could potentially go create.

2. Selecting the ideal partner for the following goals:

A. Reducing the time consumption for living maintenance by combining fragments of each other's daily time for a common goal of companionship.

B. Sharing the time required for the creation and addressing the growth cycle of another individual.

29.6 Moral choices evaluation

Therefore the moral choices that could potentially be evaluated are as follows:

code 1: Morality to Self

Genuine interest oriented goal for the time allocated (in a lifetime) to pursue a career path or if the chosen career oriented goal is redundant for the experience in the individual's perception of time.

code 2: Morality to Other

Genuine interest to lend time to another individual to continue the grand flow of creation by participating in the pre-designed biological steps or consuming time from another individual for the process of reproduction criteria evaluation.

29.6.1 The lack of moral code 1 and code 2

When individuals interact under a common goal and if any of the individuals in the interaction lacks moral code 1 and code 2 then the assumption of a common goal does not hold good. As a consequence of this deception , the interaction will last another D units thus extending the duration of the interaction. This duration of D units could potentially include the following loses:

Loss of time D units

Loss of resources in the time D units.

29.7 Distorting fundamental goals 1 and 2

Let the Individual have T units of time.

Let the Individual have N choices for the career path.

Let the Individual have M choices for a marriage partner .

Since time is a finite limited quantity the best use for time would be to spend is as intuitively as possible.

Let the Individual have 5 choices for the career path and 3 choices for a marriage partner that is of genuine interest.

Genuine interest is defined as the willingness to share time together either with a subject matter or another individual.

The Individual has (N-5) choices for the career path and (M-3) choices for a marriage partner that is not of genuine interest thus breaking moral code 1 and 2.

The best solution for time

Evaluate an individual's moral code 1 and 2.

29.8 The distortion

If an individual is part of a cluster with population P = 10000 and the governing body of the cluster operates a linear pathway for fundamental goals 1 and 2 then the choices N and M that are available for the individual in the linear pathway could potentially be engineered to break moral codes 1 and 2.

If the linear pathway are a series of organizations and institutions that are designed to be the focus of an individual's time throughout the cycles of his life within the T units, then the individual would no longer be able to differentiate his intuitive interest with the collective trend from the entire population.

The linear pathway takes a unique individual and turns him into a replaceable averaged individual with a predictable set of interests and reproduction goals.

Suppose the governing body is directed by a superior intelligence AB then the predictable set of interests and reproduction goals are the variables for territory control.

A complex and manipulative governance system could potentially be achieved by creating a distortion of priorities specifically associating authority and finances to reproduction. Thus the lack of moral codes 1 and 2 distorts an economy based on maximizing the value for an individual's limited time to an economy that fuels the superior intelligence AB's goals by using greed and lust as currency.

29.9 Growing markets for Lust and Greed

Redefining sexuality outside the reproductive context such that the process of creation loses its biological significance.

and / or

Redefining sexuality to ensure the flow of currency (lust and greed) via the following metrics :

1. The number of sexual partners.

2. The correlation between sexuality,authority and finances.

Thus the entire governance system throughout the cluster would be defined by each individual's ability to follow moral codes 1 and 2 to prevent greed and lust being a driving factor in the governance system. If the critical number of individual do not maintain the moral codes 1 and 2 then the following events could be the description of the resulting economy.

1. Trend setting technological objectives in the economy to maximize revenue in the currency other than time which would eventually be redundant.

2. Exponential growth of sexual partners or preferences.

3. Rapid growth of choices in redundant growth metrics thus wasting time on choice evaluation as a long complicated process.

The moral codes 1 and 2 limits an individuals lifestyle to minimum requirements thus preventing any distortion of goals for time from greed and lust.

30 The Situation Engineer AB

Let an individual be born at time t = 0 and die at time t = T; therefore, the duration of his existence would be T units.

The individual is part of a population cluster of N individuals.

The individuals move in a straight line in the time dimension, as shown below.

Let the state of consciousness r of the individual be X at t = 0

Let the state of consciousness r of the individual be Y at t = T

Therefore, an individual's life is the change in the state of consciousness from X to Y using the time T.

Let E be the total energy the individual contains in his life. The purpose of the movement in the time dimension is to use the energy E to change the state of consciousness from X to Y.

The change of state X to Y is defined as the learning period of consciousness, during which an individual learns to make a conscious choice instead of an unconscious choice at any given time.

Unconscious choice at state X → Conscious choice at state Y
Pride → Humility
Wrath → Patience
Sloth → Diligence
Greed → Charity
Lust → Chastity
Gluttony → Temperance
Envy → Kindness
Doubt → Faith
Fear → Courage
Consumerism → Minimalism
Attachment → Detachment
Hate → Love

30.1 The Learning Process

Since all the choices mentioned above are available through sensory perception, the conscious choice has to made by the free will of the individual . If the free will of the individual consistently makes conscious choices then the change process from X to Y is complete.

30.2 The Situations

During the period of existence (T units) of the individual ,the individual could be exposed to N situations where his interaction is measured for his consciousness of choice making.

Let M be the total number of choices an individual has made in N situations throughout the duration of his life .

Let P be the total number of conscious choices an individual has made in N situations throughout the duration of his life .

The radius of consciousness r that describe the conscious awareness of the individual's choice making is defined by r = P/M.

30.3 Engineering the Situations

Let AB be the leader of the population cluster.

Since the current state t of any individual is always between t = 0 and t = T , the current radius of consciousness for any individual would be between X and Y.

Let the metric that provides leadership authority for AB be directly proportional to the number of unconscious choices made by each individual in the population cluster. Since AB has no control over free will, he could potentially engineer structured social or professional situations where unconscious choices are rewarded in one way shape or form that eventually becomes the norm. The situations could be systemically exposed to individuals in the cluster to maximise frequency of exposure to unconscious choices. The structure could potentially resemble any standardised form of education,leadership, employment, social and economic trends etc.

31 The Architect of the ATCO

Let t = 0, T be the time of birth and death of an Individual X.

Let Individual X be part of the population's leadership cluster. In this context, the laws of nature define leadership authority as the ability to control the surrounding environment.

Let the magnitude of control that the individual X carries be directly proportional to the following metrics:

1. Hierarchy/ Rank of creation in measures of time - The earlier the creation, the higher the control of probability to manipulate his surroundings.

2. Authenticity - The ability to represent and recognize the objective truth using time.

3. Morality scale - The maximization of the value of time by increasing their maturity levels.

Suppose Individual X was offered the position of " The Architect " for the period of T units; then the cycle of Individual X is detailed below :

The Life Cycle of the Architect could have three parts, namely :

1. Growth Cycle (Period - T/3 units)

2. Reproduction cycle (Period - T/3 units)

3. Reflection cycle (Period - T/3 units)

31.1 Growth cycle

The Architect reads his environment/surroundings in this cycle and objectively evaluates his surroundings (entire cluster) in the growth cycle, such as :

1. Observe the collective Maturity levels of individuals regarding the three dimensions of existence that define their time usage :

A. Physical Maturity - The Total Time people spend altering their physical appearance to reflect current social, physical, and economic trends is directly proportional to the collective free will of others. Since time is the only valuable resource of the entire cluster, using time for such reasons should be reevaluated. There is no guarantee that collective free will in his surroundings or the individual's free will would maximize the purpose of T units of time for each individual in the cluster.

B. Emotional Maturity - The Total Time spent controlling or trying to control the actions of other individuals in one's surroundings. Since the purpose of an individual's life is uniquely defined by his time of T units for his own free will, using time to alter the free will of others is redundant.

C. Sexual Maturity - Total Time spent on recreational sexual activities, which essentially functions as a drug without purpose. The number could potentially be independent of free will because the purpose of sexual energy is to create life, and without new life, sexual energy could be wasted creative energy.

2. Observe the Education system—The purpose of an education system is to identify the best use of an individual's time; however, a standardized system of education where the resulting individual's skills are a collective average of the entire cluster thus creates an economy of average, replaceable individuals whose time is no longer unique.

3. Observe the Economic System - Since Time is the only valuable asset for any individual in the cluster, the chosen activity for the time T of any individual should be the economic value of that individual. The depth of information in the activity has to be balanced by the ability to create in the domain. The ability to create could be the absolute knowledge that could be acquired; however, due to collectively average education, employment, and the lack of credible authentic authority to regulate these systems, individuals are systemically groomed into being average with decreasing creative and authoritative potential.

4. Observe the metric of authority in governance - If the Social, economic, and Reproductive trends in the cluster are systematically altered to confuse individuals regarding their intuition regarding the free will or the collective free will of the environment, the implication would be the distortion in perception of cause and events of their actions in time of T units. The distortion could mask the current issues in governance by shifting the attention of the individuals toward their insecurities in either their physical, emotional, or sexual maturity. Thus, the attention of the cluster's population is diverted away from the leader's action, and maturity in this context implies the ability to evaluate the leader's action without Social, economic, and Reproductive bias.

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31.2 Reproduction cycle

Following the evaluation, the architect could potentially provide a feasible solution for governance using the time metric. If the architect concluded that the changes in the inaccurate perceptions have resulted from a series of sequential

actions by an unknown superior intelligence in balancing false information with traces of accurate, time-dependent details, the solution would be to identify the objective truth. Since the Maturity scale describes the ability of an individual to process objective reality, the potential next step would be to increase an individual's maturity levels globally.

Part 1: The Anti-Time Corruption organization

Individual Goal: Find your purpose for your limited time.

Collective goals:

1. Water will remain pure and accessible in the cluster indefinitely.

2. An Economy based on valuing each individual's time

3. If the individual and collective state in the current time t is the conclusive result of AB's divisive strategy of splitting and diverting spanning over centuries, he could potentially be a burden in the current time t. Therefore, identifying the objective truth about oneself and the environment or surroundings through the maturity scales would end his reign as a manipulative, irrelevant individual who created governance through the free will of others implementing deception strategies. The ATCO distinguishes this strategy as the illusion of leadership. If the most potent weapon of AB could be the process of maintaining the status quo by division, such as :

1. Gender - Increase the number of classifications. Highlight merits and demerits and observe the individual and collective responses.

Let T_1 be the total time spent by the entire cluster either defending or objecting to the classifications.

Let E be the total negative energy individuals generate by defending or objecting to the classification in any shape or form.

2. Race—Let there be X classifications. The advantages and disadvantages of each classification are compared individually and collectively using social, physical, and economic metrics.

Let T_2 be the total time spent by the entire cluster either defending or objecting to the classifications in any shape or form.

Let F be the total negative energy individuals generate by defending or objecting to the classification.

3. Geography

4. Wealth

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Illustration

Let there be an issue in the cluster. The problem has N classifications.

*If there are N classifications, AB creates M classifications of each of the N classifications, therefore creating the N*M classifications. Since each individual's attention is restricted by time, his time could be directed to any classification based on his maturity levels, thus distracting him from the main issue.*

Suppose the individual's maturity level is kept low by design. In that case, the possibility of wasting time grows exponentially with the number of classifications, thus diverting the individual's attention from the main issue to his own physical, emotional, or sexual baggage.

The amount of negative energy generated at current t from AB's collective divisive strategy describes AB's strength and capacity to control the cluster at current t.

32 The character trait of being parasitic

Let an individual be born and die at time t = 0, T respectively. The individual's life span is the duration of T units of time.

Let the typical average value of T be 60 years.

The individual could divide the 60 years into three cycles: growth, reproduction, and reflection. Any activity that the individual allocates time to from his limited currency of T units could be allocated in the buckets; however, the allocation strategy of time depends on the individual's circumstances at any given time.

Suppose the limited currency of T units is borrowed from another individual. The terms of the time lending arrangement could potentially be as follows:

1. Time may be used for any purpose without the need to pay back interest; however, the balance of experiences acquired in T units must be balanced through the metric of time.

2. If the individual interferes with the free will of other individuals in the surroundings, the acquired experiences in time result from parasitic traits that an effort from willpower should potentially minimize.

3. The individual's surroundings (circumstances) at any time are perfectly balanced with the distribution of time from parasitic traits and non-parasitic traits.

Since an individual's parasitic and non-parasitic traits could both potentially be chosen by free will, the evolutionary paths for pursuing parasitic and non-parasitic pathways could possibly be different in time.

Since only one of the evolutionary pathways leads to the maximization of time value via moral codes 1 and 2, minimizing parasitic traits could potentially steer the next step of human evolution.

32.1 Reproduction and Parasitic traits

The behavior of being parasitic is a trait that should be evaluated with consciousness by observing its mental effect on the self. Over time, this forces consciousness to slip into self-destruction.

Let X % of T units of the individual be used to express parasitic tendencies in one way, shape, or form.

Suppose an individual makes a free-will choice not to engage in reproduction. In that case, the allocation of development time for another individual's growth cycle is nil, implying parasitic tenancies under the context of sexual maturity.

Let Y % of T units of the individual be used for the development of the created individual in the reproduction cycle if the fee will choice is made.

The purpose of Y could then be to ensure the percentage of time that the newly created individual uses to express parasitic nature is minimized. This could be established by adjusting behavioral norms in the family unit to enforce more control.

32.2 Tuning the Parasitic Nature by force

Suppose the newly created individual has an unusually high level of achievement traits such as willpower, courage, strength, patience, etc., but is more parasitic towards his surroundings. Then, the cause and effect of the parasitic traits must be regulated by a form of external control.

This design of control for consciousness allows the family's behavior to be accepted until cause and effect are observed or a choice is made for evolution to be either more or less parasitic.

The spectrum of the parasitic trait - +10 to -10, where +10 represents god-like care for every conscious being, and -10 represents god-like care for the self.

Let the parasitic nature of an individual be classified under three types:

Physical Maturity - Enforcing alteration of another individual's physical appearance for the benefit of the self with or without the free will consent of the other individual.

Emotional Maturity - Manipulating the thoughts or memories of another individual's actions for the emotional benefit of the self with or without free will consent of the other individual.

Sexual Maturity - Manipulating the thoughts or memories of another individual's actions for the sexual benefit of the self with or without free will consent of the other individual.

The causes of the parasitic nature could be as follows :

Disrespecting or failure to acknowledge the value of another individual's time.

32.3 The Collective Consciousness of Parasitic traits

Let there be N individuals in a cluster.

Let seven parasitic genes in each individual's DNA define the character traits of each individual in the cluster.

Let Agent AB be the collective consciousness that regulates the survival of the seven parasitic genes in the cluster.

Let the cluster be divided into seven smaller geographically split clusters.

Let Agents PD, GR, LU, E, GL, and ST be the generals who regulate each gene with parasitic traits. Each general should be similar to an arm of the superior intelligence Agent AB.

Let each cluster's geographical leaders have a regulator, Agent AB.

If AB's parasitic nature was the only thing keeping him alive, then, as a result of his need for survival, he could potentially design an entire world in which every system in the known world, such as the economic system, education system, the migration system, governance system, global communication, the World Wide Web, etc., could be designed to increase the collective parasitic behavior by augmenting each of the variables controlled by the seven generals or the arms of the angelic like superior intelligence with demonic like consciousness properties.

Suppose any individual in the cluster displays properties of consciousness similar to the seven variables the generals seek. In that case, the individual provides energy to the superior intelligence in one way, shape, or form that aids his survival.

If there was an Agent V in the cluster who had evolved in the hierarchy of existence such that any parasitic traits or action directed towards him by Agent AB or his generals through individuals in the cluster would be transmuted into creative energy that would affect Agent AB or his generals in one of the ways:

Enlightenment of the parasitic nature of the self increases awareness by increasing consciousness capacity, breaking AB's control bond.

or

Denial of the parasitic nature of the self results in the individual's self-destruction, which could be caused by the creative force directly acting on the individual's consciousness as a weapon in one way, shape, or form to end the cycle of parasitic trait evolution through time.

In such a case, Agent V could have an angelic consciousness with far supe-

rior intelligence but a demonic lust to be parasitic to the individuals who have consented, with or without free will, to Agent AB or his general's parasitic nature.

33 The Time Investment confusion strategy

Let t = 0, T be the time of birth and death of an Individual X.

Let Individual X be part of the population cluster of N individuals.

Let the Economic currency of the cluster be the metric time since the time T units is a unique random number for each individual.

Let there be M time Investment firms in the population cluster. Each investment firm has a collective goal that is split into several unique smaller goals for each sector that is of interest.

Since time T units is a limited resource , each individual has the option to donate a fraction of their total time X units to one or more of the investment firms for fulfilment and satisfaction from their time usage. The purpose of this trade for the firm is to decrease the duration of time D units to complete the collective goal of the investment firm.

33.1 The Time Investment firm

Let the investment firm have 4 Major collective goals

1. Technology

Firm goal : Unknown

Perceived Firm goal : Development of technological advancement of cluster

2. Healthcare

Firm goal : Unknown

Perceived Firm goal : Efficient maintenance of the cluster

3. Consumer Discretionary

Firm goal : Unknown

Perceived Firm goal : Maintenance of luxury in the cluster

4. Financial Services

Firm goal : Unknown

Perceived Firm goal : Balanced currency movement in the cluster

The true goal of the firm could potentially be unknown however the worst case scenario could be to maximize fear,doubt, pride, greed, wrath, envy, lust, gluttony, and sloth for predictable independent movement of each individual in the cluster.

Let the ownership of the firm be the individual who donates the maximum of time X units from his limited time resource of T units.

Suppose the ownership of the firm is the superior intelligence AB then the investment firm could be divert more time into the worst case scenario such that the movement of each individual becomes more unconscious and consequently acquire the population cluster's conscious movement to aide his survival.

33.2 Goal Management

If the perceived goal of each individual is not the goal of the firm but the firm still requires consent from the individual to pursue its collective goals whatever that maybe in such a case a strategy of confusion is introduced for the time investment.

33.3 The Maximization of Choice Strategy

Let each investment firm have K companies in which they have invested.

Let X be the percentage of the companies that produce a net positive value for an individual's time which is either moral or immoral. Conversely the amount of time that the individual spends performing moral actions in his investment time determine X for the investment.

Let there be K*M investment options for time for each individual in the cluster.

Let the individual require 1 hour to determine the morality of a company under the physical,emotional and sexual maturity scale thus would require K * M hours to determine the morality of each company.

Thus the individual then maximizes the usage for his time by outsourcing K * M hours to a company which is influenced one way shape or form by the M time investment firms.

Therefore, the M time investment firms do the following :

1. Define Morality by strategically confusing free will and morality, thus diverting away from the value maximization of time.

2. Promotion of greed rather than morality as a motivating strategy for time investment.

3. Altering the perception of individuals for providing an illusion of control over dummy choices for time investment.

4. Gaining X*N units of investment time from N individuals for the collective goal set by the firm which can either be one of the following:

Moral or aligned the flow of life creation (steady birth rate)

Immoral or unaligned with the flow of life creation (declining birth rate)

34 The Importance of Sexual Maturity

Let an individual E be born and die at time t = 0 and t = T; therefore, the duration of life would then be T units. The individual is part of a cluster with population N.

The surroundings of each individual could be grouped into the following categories.

Grandparents - parents - siblings - friends - love interests - children - Grandchildren

Let the time T be split into three parts:

1. The growth phase starts from t = 0 and ends at t = T/3

2. The reproduction phase starts from t = T/3 and ends at t = 2T/3

3. The reflection phase starts from t = 2T/3 and ends at t = T

34.1 The growth phase

The total proportion of growth phase time T/3 units of Individual E can be described as follows :

Grandparents	Parents	Siblings	Teachers	Friends	Love interests
10 %	60 %	20 %	5 %	5 %	5 %

Sexual Maturity of an Individual E starts in the growth phase with self-awareness of reproductive functions. Suppose the education of reproductive functions is misinterpreted as an activity for time without purpose. In that case, a low standard of sexual Maturity is set as the trend in the population cluster.

If sexual activity without purpose is normalized, then the differentiation between love (a genuine force binding the interaction) and lust (an infection that feeds on sexual energy via the simulation of sexual organs) is not realized in the growth phase.

If the sexual activity is the result of the infection, then it could dissolve sexual integrity and decrease the Sexual maturity of the individual, with consequences that last the entire life cycle. The infection could affect any of the subcategories of individuals surrounding Individual E.

Grandparents - parents - siblings - friends - love interests - children - Grandchildren

On the other hand, if sexual activity is the result of the purpose of life creation

via a family, then a genuine force could bind the interaction while preserving sexual integrity and increasing the sexual maturity scale.

The proportion of time T/3 units could also be dissected under the following nature of interactions in the sexual maturity context:

Love - Y units

Lust - Z units

Where:

Time corruption is the amount of time wasted without purpose.

The total amount of time Z units that an individual spends under the sexual maturity context without the intention to create new life or genuine love would be time corruption.

The total amount of time Y units that an individual spends under the sexual maturity context with genuine love can be further dissected as follows.
Reproduction - Y1 units

Recreational sex - Y2 units (Time corruption as a result of wasted time and energy)

Idle time - Y3 units (The amount of time required to maintain the interaction/relationship. If the union does not result in reproduction, then this component would be time corruption)

Therefore, the root cause of low sexual maturity could be errors in the perception of reproduction in Individual E's growth phase.

34.2 The Interference of Sexual Maturity

Let an individual E be in the growth cycle of the duration T/3 units.

Let X units of time be dedicated to the maturity of reproductive organs. During this period, the perception of reproduction is constructed, as the individual understands the distinction between recreational sex and reproduction and the time value for each process.

If there is interference from another individual B to Individual A's perception of reproduction, then the errors in perception could depend on the following metrics:

A) Individual E's Physical, Emotional, and Sexual Maturity levels

B) Individual B's Physical, Emotional, and Sexual Maturity levels.

C) Individual E's position in the growth cycle

D) Individual B's life cycle position could be growth, reproduction, or reflection cycle.

E) The context of interference, which could either be recreational sex or reproduction

The errors in perception will augment the amount of time that an individual will spend on recreational sex, depending on the severity of the errors from the metrics. This is because the time purpose for recreational sex would be similar to any recreational activity, which is always harmful if not minimally allocated with restraint.

The time allocated for recreational activities must be balanced with the time allocated for purpose-fueled activities.

If the time allocated for any recreational activity, such as recreational sex, exceeds the bare minimum, such as 1-2 hours per week, then recreational sex starts to become the purpose of the individual's time.

If the need to spend more time on recreational sex is motivated by errors in perception, then the additional time spent could be the time responsible for the lowered Physical, Emotional, and Sexual Maturity levels.

The following packets of time in any given week could be classified as the additional time spent on recreational sex.

1. The total amount of time fantasizing about reproduction with random individuals.

2. The total amount of time-consuming pornography in any shape, size, or form.

3. The total amount of time spent interacting with other individuals to either initial recreation sex or face initiation of recreation sex.

34.3 Consequences of Low Sexual Maturity

The sexual maturity describes the understanding of an individual about the reproductive system within the cluster thus an error in perception will provide the following results.

1. Increase the number of sexual partners and, consequently, increase the time corruption (Z+Y3 + Y3) units of time for each sexual partner.

2. Since the conscious time control of reproduction was not mastered in the growth phase, the individual suffers a lifelong unconscious control of time from the infection, which could use any means, such as pornography, power, greed, etc, as a calling card.

3. The risk of being a sexually averaged individual in the cluster. If Individual E has ten sexual partners, then the average sexual partner for ten individuals in the cluster would be Individual E, thus losing value as a sexually exclusive partner. Sexual exclusivity could be considered the highest form of time maximization for reproduction and would provide a significant high value of an individual's time during a typical life cycle, thus invaluable.

4. Since there are only two forward trajectories to a life cycle path at the end of T units :

A. Continue the flow of creation by reproduction

B. End the flow of creation by reproduction

The probability of trajectory B is inversely proportional to the Maturity scale. The lower the maturity scale with high time spent on time corruption, the greater the likelihood of ending the reproductive trajectory of the specific bloodline/family due to dilation of the bloodline/family's creative energy.

35 The Isolation Experiment

Let an individual A be born and die at time t = 0 and t = T; therefore, the duration of life would then be T units. The individual is part of a cluster with population N.

Let mass media be the source of information for the cluster's population, where a governing body decides whether to identify importation as relevant or irrelevant, blurring the lines between opinion and objective truth, etc.

Let the source organization be the governing body responsible for controlling key metrics of information headed by Agent AB.

Let each individual have a group of K other individuals with whom they interact regularly. Depending on the nature of the interactions, the individual may be either in comfort or discomfort. Let X be the proportion of the population in comfort.

35.1 The Strategic goals of Agent AB

Let Agent AB have a strategic goal G to promote several new agendas and products in the cluster.

Let G be dependent on the proportion variable X, where it requires X to be as low as possible.

The comfort of an individual A is the average comfort level of the surrounding K individuals.

If the average comfort level of K individuals is at least 50 %, then individual A is assumed to be in comfort.

To reduce the population's collective comfort level, each individual has to be separated from the K individuals surrounding individual A.

35.2 The plot

Let E be an event that isolates every individual in the cluster. As a result of event E, the information that the individual absorbs from mass media is maximized.

Let the information in the mass media be systemically tailored to reduce the

variable X.

Let the isolation last for Q units of time, and the cause of the solution be irrelevant.

35.3 The cause

Since it would take too long to perceive Agent AB's motivation due to his superior intelligence, his intent could be estimated simply by observing the effect on the Individuals in the cluster, some of which are :

1. To estimate the change in the numerical value of K for each individual.

2. To estimate the submission period and compliance of the individuals to the geographical governance under the isolation.

3. To estimate the number of individuals who could resist the geographical governance not in their favor.

4. To estimate the change in creative potential and bureaucratic productivity during and after isolation.

5. To estimate the change in nutritional habits, which consumption analytics could assess more easily.

6. To estimate the physical and mental change, which consumption analytics could assess more easily.

7. To estimate the cluster's dependency metrics on the cluster's governance.

8. To estimate the cluster's predictability in their movement.

9. To estimate the cluster's financial and nutritional dependency on governance.

10. To estimate the change in the cluster's reproduction habits during and after the isolation.

35.4 The Predicated changes

1. Maximizing virtual work increases interaction with random individuals; thus, the individuals spend small packets of time with a large group of individuals. Since each interaction requires a reasonable amount of time for bonding, virtual work drains a lot of mental and creative energy to maintain.

2. Increased reliance on mass media and consequent inability to differentiate the objective truth from the perceived opinions. The information in the mass media could potentially increase negative perceptions about an individual's surroundings in every dimension of life imaginable.

3. Weaponizing perception politics, where dividing and conquering are applied to every scale and mode of life. The idea is to classify one entity into multiple unnecessary entities and define mechanics individually for each entity rather than their collective purpose.

Illustration

Gender role expectations are distorted more than ever while promoting the idea of gender being redundant. Since the entire population in the cluster could potentially have its perception, it would likely remain divided as long as governance presents the division in the first place. Consequently, this reduces the likelihood of sustaining a stable birth rate.

36 Conscious Time Corruption

Let there be a cluster of population N. Let each individual exist for a duration of time, T units, a random number unknown to the individual.

Let an individual's consciousness be defined as the awareness of the self and the surroundings.

Let the metric r (o min to 1 max) define the extent of the individual's time awareness, called the radius of consciousness.

If r = 1, then the individual is fully aware of the cause and effect of his actions throughout the duration of life (T units).

The actions performed by an individual in the duration of T units can be of two types :

Actions toward the self

Actions toward others

If all the actions performed by the individual respect absolute free will, then r = 1. However, in practical terms, the r value would likely rest between 0.4 - 0.7 for most individuals.

His actions are the difference. There could potentially be X percentage of your actions being controlled by another individual. But the actions are minor increments of time. The time corruption was his actions.

Let X % of the actions in the duration of T units violate the law of free will in one way, shape, or form. The violation of free will could occur consciously or unconsciously.

Let T1 be the proportion of time T units where the law of free was violated consciously.

Let T2 be the proportion of time T units where the law of free was violated unconsciously.

36.1 Conscious action for one, unconscious for another

Let T1 indicate the individual's preference for moral codes 1 and 2. The larger the magnitude of T1, the larger the preference for immoral behavior.

Let the actions performed in T1 units of time be a calling card for a superior intelligence agent, Agent AB. They could be perceived as familiar behavior

for Agent AB, who would consider the individual an ally because he served Agent AB in T1 units of time.

If the magnitude of T1 increases beyond a point of no return, Agent AB could contractually own the individual's consciousness and thus could no longer need permission from the individual to harvest his actions. This results in Agent AB taking complete control of the variable T2 time units of time.

36.2 Perception of the actions

Let the perception of the individual's unconscious actions to the self be X in T2 units of time.

Let the perception of the individual's unconscious actions for surrounding individuals be Y.

Let the perception of Agent AB for the conscious control of the individual's unconscious actions be Z.

The perception that provides the most accurate description of the individual's unconscious actions would be Z. To deduce Z, the collective cause and effect of time corruption T2 units of time must be deduced for the individual with respect to his surroundings.

For individuals with a low radius of consciousness r, the perception of the self doesn't match the law of conscious action in the time dimension. The radius of consciousness could be directly proportional to the maturity scale, which also indicates how conscious an individual is in the three modes of existence defined by the physical, emotional, and sexual maturity scales.

36.3 Measuring unconscious Time corruption

The total amount of time an individual spends without being conscious of his actions could be time wasted or, worse, time stolen, called time corruption.

Let E be the energy that is required to perform the actions performed unconsciously.

Let W be the proportion of time T2 and energy E used from the individual for the parasitic behavior of Agent AB consciously.

The parasitic behavior could include violating free will in any way, shape, or form to cipher creative energy,micro-manage Agent AB's actions, etc.

36.4 Interpretation of actions

The Perception X could be any of the following:

Loss of impulse control, which produces a lot of negative emotions.

Loss of attention, which could be systematically engineered, or rapid distractions that divert attention from being conscious in time.

Corruption of purpose, where some unconscious behavioral actions are generalized as the norm or glorified under the collective social perception in the cluster.

36.5 Context of Reproduction

Let an individual exist in biological form for a T = 60 years.

Let the ideal biological age for reproductive organs be delta = 18 - 30 years.

Let the time consumed under absolutely honest conditions for reproduction be as follows :

Time to bond with another individual before reproduction = X units

Time to bond with another individual during reproduction = Y units

Time to bond with another individual after reproduction = Z units

36.6 Time Corruption

If the individual has made a conscious choice by free will not to continue the flow of creation, then the individual has to reevaluate the nature of the bonding with another individual to minimize time corruption for all the parties involved.

Bonding is the amount of time the individuals in the bond spend together. If the bond is made under conditions that suggest a low physical, emotional, or sexual maturity, then this creates a significant purpose risk for time.

The low maturity score will define the purpose for a time such as :

A low sexual maturity implies a tendency to waste sexual energy for temporary

neuro-chemicals that provide comfort. The actions of the individual suggest time corruption; however, the perception of the individual could be altered by the surroundings, such as :

i) Evaluating the pre-reproduction formalities such as Dating or friends with benefits without moral codes 1 and 2. Since reproduction involves the transfer of sexual energy from one individual to another, one of the individuals gains and the other loses. The gain could take any shape or form, such as financial resources, time resources, attention span, etc.

If one or more parties do not have a fixed short—and long-term goal for the shared time simultaneously, X units of time for each individual would be corrupted, including the loss of sexual energy and financial resources in the packets of time.

ii) Altering the perception of the marriage of a time contract in the surroundings as a temporary, replaceable contract. The marriage of time contract could be defined as a soul contract that binds the masculine and the feminine energies together in the dimension of time so that the purpose of the contract is fulfilled, which are :

1. Joint time sacrifice for creating a new individual with optimal comfort levels. The new individual would be the product of the flow of creation resulting from the contract.

2. Joint time sacrifice for supporting each individual during life's reproduction and reflection phase.

Other forms of Time corruption include :

Reproduction outside the optimal defined age could lead to a longer process that consumes additional time and energy, resulting in packets of time diverted to discomfort from comfort.

Reproduction outside the clearly defined rule of process, which is following moral codes 1 and 2, is an indicator of low physical, emotional, and sexual maturity. Reproduction initiated by observing the physical appearance of any individual is an indicator of low physical emotional and sexual maturity as the the process of reproduction requires evaluation of moral codes 1 and 2 for each of the maturity metrics.

36.6.1 A lifetime of Time corruption

If an individual is part of a cluster where the interpretations of each of the metrics or perversion of purpose for the use of time , the process could potentially be reflected in the redirection of the creative force of nature. Since the magnitude of the creative force is reflected in the total birth rate in the cluster ,any distortions in the force such as reduction or increase will imply the following imbalance between the following two metrics:

Creative component of the masculine - Ensure the creation of more individuals by enforcing moral codes 1 and 2

Creative component of the feminine - Create more individuals

If an individual has spent the duration of T units without comprehension of moral code 1 and 2 , the purpose of time has been lost for the individual however the purpose of time would be a gain in terms of energy for an individual AB who could have engineered the perception changes by design.

The more time that an individual spends without purpose the more amount of time and energy an individual spends engaged in activities that fuel the creative ambition of Individual AB.

Any creative ambition of individual that results in exponentially increasing time corruption for individuals in the cluster should be a red flag for most individuals although there may be individuals who may even choose reproductive partners based on this characteristic if the individual provides the right kind of illusion such as made up commodities or power gained through illusion of authenticity in competence.

37 The Last String of Power

Let there be a world with only a void and nothing else.

Let the geometric center of the void be called point V.

Let point V choose to become conscious. Consciousness of point V is defined as the ability to recognize that the point V is in a void.

Since V was the only conscious entity, V owned the void and had full control of its utilization.

Let point V make a trajectory for movement either to create more consciousness by fragmenting its own or end the cycle of conscious creation as an anomaly. In the case of conscious creation, the ownership of the void's control would also have to be shared as a function of their creation hierarchy under moral codes 1 and 2.

The rules of conscious creation could potentially be written in stone under the ownership of the void, which could essentially also dictate the duration of consciousness's existence.

Following the cycle of conscious creation, let N conscious entities be created.

37.1 Interaction of conscious entities

Conscious entities could observe and interact with each other in the void; however, if the interaction is forced by one entity overpowering the other, this could be defined as a violation of free will.

The violation of free will could occur in the following ways :

1. If the hierarchy of conscious creation of one individual is higher than the other and, as a result, has a more extensive control of the void, he could violate the free will of the other by force.

2. If the hierarchy of conscious creation of one individual is lower than the other and, as a result, has a minor control of the void, he could violate the free will of the other by manipulation or illusion.

Let Morality be defined as the will to defend the right of free will at any cost.

Let Immortality be defined as the will to violate the right of free will in one way, shape, or form.

Since most conscious individuals could violate the law of free will according

to circumstances, each conscious entity could fall under a spectrum.

If free will is violated by any individual, the perpetrator and the victim's violation, equivalently, has to be repaid under the zero-sum nature of the void in one way or another.

Let the duration of the interaction for the victim of free will violation be called Time corruption.

Let X be the number of conscious entities who have chosen the purpose of free will violation for their experience in the void. Let X be the proportion of individuals who have chosen to be parasitic.

The binary classification of the population based on their interaction could then be:

Morality defenders

Immorality defenders

Since all individuals share the void, point V could have established a governance system for the void such that the law of conscious creation is enforced for a duration and ignored for another duration, thus implementing a cyclic nature of laws for the void under morality.

Under moral codes 1 and 2, morality defenders could violate the rule of the free will of consistently immoral individuals.

Immorality defenders could respect the rule of free will as part of an unknown agenda, thus creating the illusion or manipulation of appearing to be moral.

37.2 The end of the governance cycle

Following a period of non-interference in the void by point V, another point, AB, and his generals could control it as the highest-ranking individuals in the hierarchy of creation currently governing the territory.

Suppose the collective trajectory in the territory had been engineered to end the chain of conscious creation with governance. These situations could force individuals to adapt to parasitic behavior frequently.

Following the end of the allotted period of governance for the parasitic individuals, point V could create point A in the territory, potentially establishing order by overpowering the entire governance under the authority of point V by

conscious free will.

The admirable willpower of point AB could potentially make it an interesting battle for the conscious souls in the territory. However, point A could inherit the governing laws of nature itself, and following a brief struggle, he could end the reign of Point AB using his deadliest weapon.

Following the utilization of the weapon, AB could perceive his end and scramble to cause as much damage as possible while trying to delay his end, clinging on to the last string of power before his eventual demise.

The era of Point AB and his generals would be over, and Point A would spend the remaining allotted time in the territory managing the governance to rebuild the former glory of the first creator's vision.

38 The Aftermath of the final Cluster war

Let there be a cluster E with the population of N individuals. Let each individual exist for a duration of time, T units, a random number unknown to the individual.

Let r be the radius of consciousness that defines the understanding of the rule of free will, the law of balanced action , the understanding of hierarchy of conscious control of the cluster and the void etc.

Let there be a hierarchy of control in the cluster depending on the radius of consciousness r of each individual.

Let r be the maximum for the dominant consciousness in the cluster.

Let the cluster be surrounded by a void with M other visible clusters surrounding the cluster E. The collective geometrical arrangement of the M clusters from cluster E is interpreted by individuals and correlated with several events in the cluster E.

Let one of the metrics defined by the collective geometrical arrangement of M clusters be various time periods of the cluster E . Each time period for cluster E is defined as the effect the arrangement has on the radius of consciousness r for each individual and consequently the collective radius of consciousness for cluster E.

Suppose the radius of consciousness r does not vary significantly for an individual during different time periods then the individual is said to be evolved beyond Time.

Since the scale of the time period of each geometrical arrangement of M clusters could vary significantly with individual time period T units , the radius of consciousness r could be measured within each family tree of the individual. If the radius of consciousness r remains constant during each time period for any specific family tree then genetic sequence of the family tree is said to be evolved beyond Time.

Therefore the purpose of time could be to evolve the radius of consciousness for the individual and collective consciousness.

38.1 The Final Time period of the cluster

Let there be be a final evaluation period for the consistency of the radius r for each family tree where the consequences of individual and collective actions are

delayed by blurring the cause and effect consequence of an individual's actions in the cluster and the void.

Let there be an individual AB that was bound to the cluster E that had significantly high value of r relative to the other individuals and thus control the trajectory of the collective radius of consciousness.

The family trees that consciously ignore the trajectory of radius r defined by AB could potentially evolve out of the time dimension. This could have been achieved by following learned behaviours from moral codes 1 and 2 for the three modes of existence in the time dimension which is physical,emotional and sexual maturity.

Agent AB could have been the final test of consciousness evolution where individuals choose with free will to be like him or consciously walk away from him.

38.2 Achilles' Heel

Suppose Agent AB is aware the individuals in the cluster are aware of his motives , then he could potentially use manipulation and illusion tactics to gain favour.

The resource that Agent AB could need is a large amount of time for the manipulation to be set in place so his will could be engineered and integrated in the cluster.

Agent AB could require an individual's time for his motives either consciously and unconsciously.

Let X % of the population N be his allies unconsciously and consequently are trapped in an illusion .

X is the percentage of people who are frequently trapped in packets of time where the objective of the time packet is assumed wrong by the individual by falling prey to the deception of Agent AB. Therefore the free will X % of the population is in the continuous process of free will violation by an external force.

Let Time consciousness of each individual be the Achilles' Heel for breaking this external force. If awareness of time is comprehended by each individual, the chains of illusion would break thus weakening his control one individual at a time.

38.3 The Arrow of information

Assuming the cycle of evaluation had ended and the evaluation for the collective consistency of the radius of consciousness had been made.

Let there be a creation of another Agent A with a radius of consciousness r greater than that of Agent AB at time t = 0 (start of the final time period) in the cluster. Let Agent A collect the objective truth behind the illusions engineered by agent AB during the growth cycle which lasts for a period of T/3 units.

The lifeline for the X % of the population N could be the objective truth collected by Agent A . One of the properties of consciousness is the recognition of the objective truth after a small period of time being exposed to it in one way shape or form.

The deadliest weapon of Agent A could be the arrow of information that contains the correlation between time consciousness and the external forces acting on an individual's radius of consciousness.

The delivery of the information could be designed in a way that is designed to attract the maximum number of individuals through their varying interests simultaneously .

Designing the process would require the force of creativity in its energetic form which is not susceptible to the influence of Agent AB. This could bear strong resemblance to historical accounts of a celestial weapon of immense power known as the Brahmastra . Since Agent AB is a glorified perception parasite that changes the collective perceptions in the cluster to induce negative energy that feed his survival,the Brahmastra could potentially serve as the weapon of mass destruction that is aimed to destroy all illusions and manipulations in each individuals perception of the self and their surroundings in the dimension of time.

Consequently severing the head of influence of Agent AB and his generals preventing any kind of control over geometry in the dimension of time.

38.4 The New Cluster

The final countdown could potentially begin by drafting the plans for the new cluster governance based on valuing each individual's time by enforcing moral codes 1 and 2.

Following the aftermath of chaos disguised as structure during the reign of Agent AB, the commencement of transformation could begin for each individual by the following steps:

1. Rude Awakening (External Interference)

2. Extended period of discomfort (Penance)

3. Acceptance (Ascension)

Let Y % be the proportion of individuals that absorb the information arrow and complete the ascension process thus defining the population of the ascended cluster as X*Y*N.

38.5 Chapter 1: Defining the current time t

The individual is defined as the conscious entity that can observe or interact the following :

1. Self

2. Surroundings

The individual is born at a time t = 0 with perception parameters defined in the family unit which is part in the cluster. The individual is guaranteed to die at time t = T. At any time t in his period of T units the individual defines the conscious purpose for his current time with free will.

If the individual chooses to observe and interact with the self using his time, the component of self awareness grows with the radius of consciousness.

If the individual chooses to observe and interact with the surroundings (including other individuals) using his time, the component of surrounding awareness grows with the radius of consciousness.

The observation and interaction of the self should be done independent of the perception of the surroundings

The observation and interaction of the surroundings should be done independent of the perception of the self.